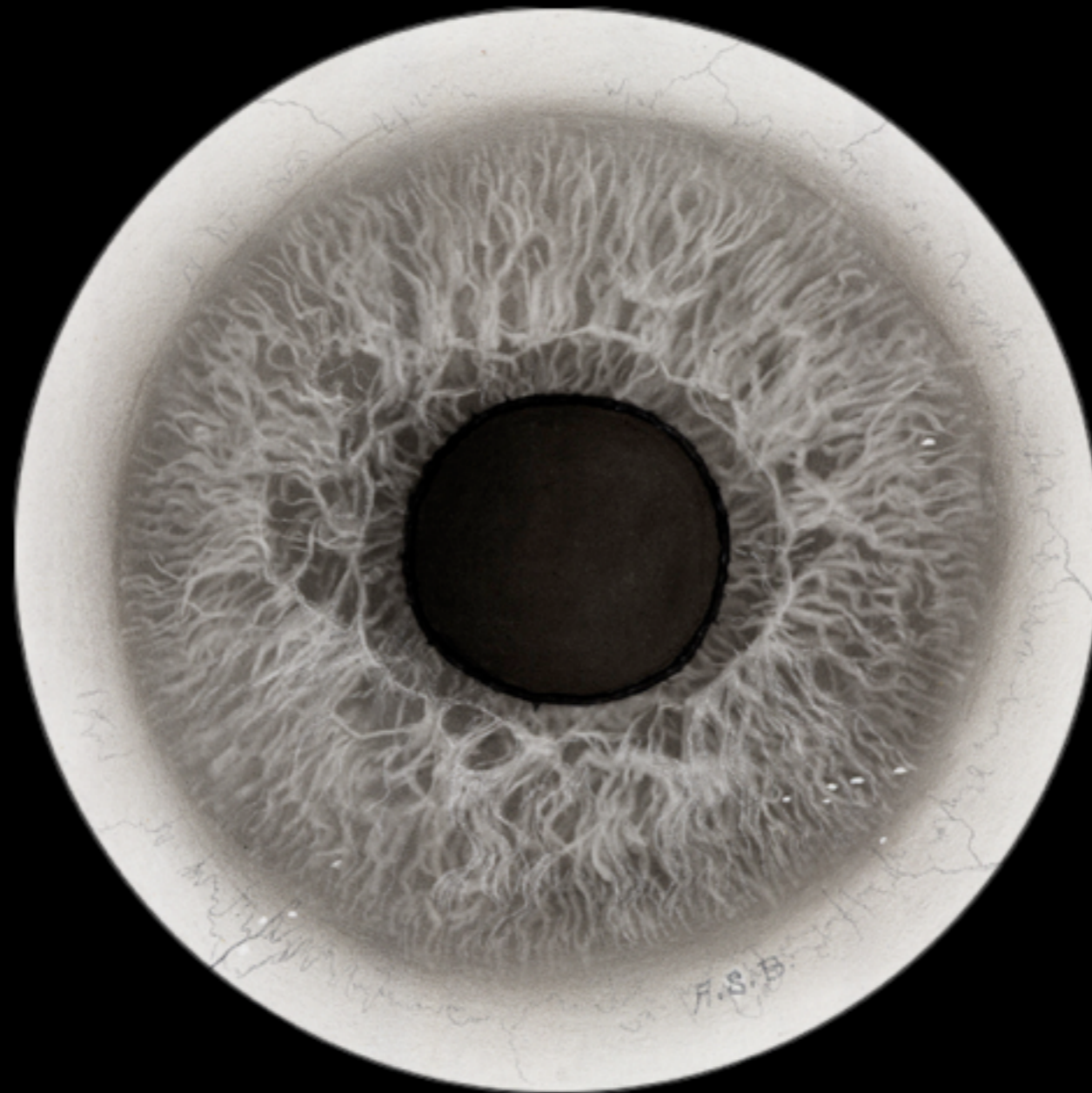


# Vision



By Anette Smith Burgess, Ophthalmological Illustrator  
(Student of Max Broedel, John's Hopkins)

# Straight Photography

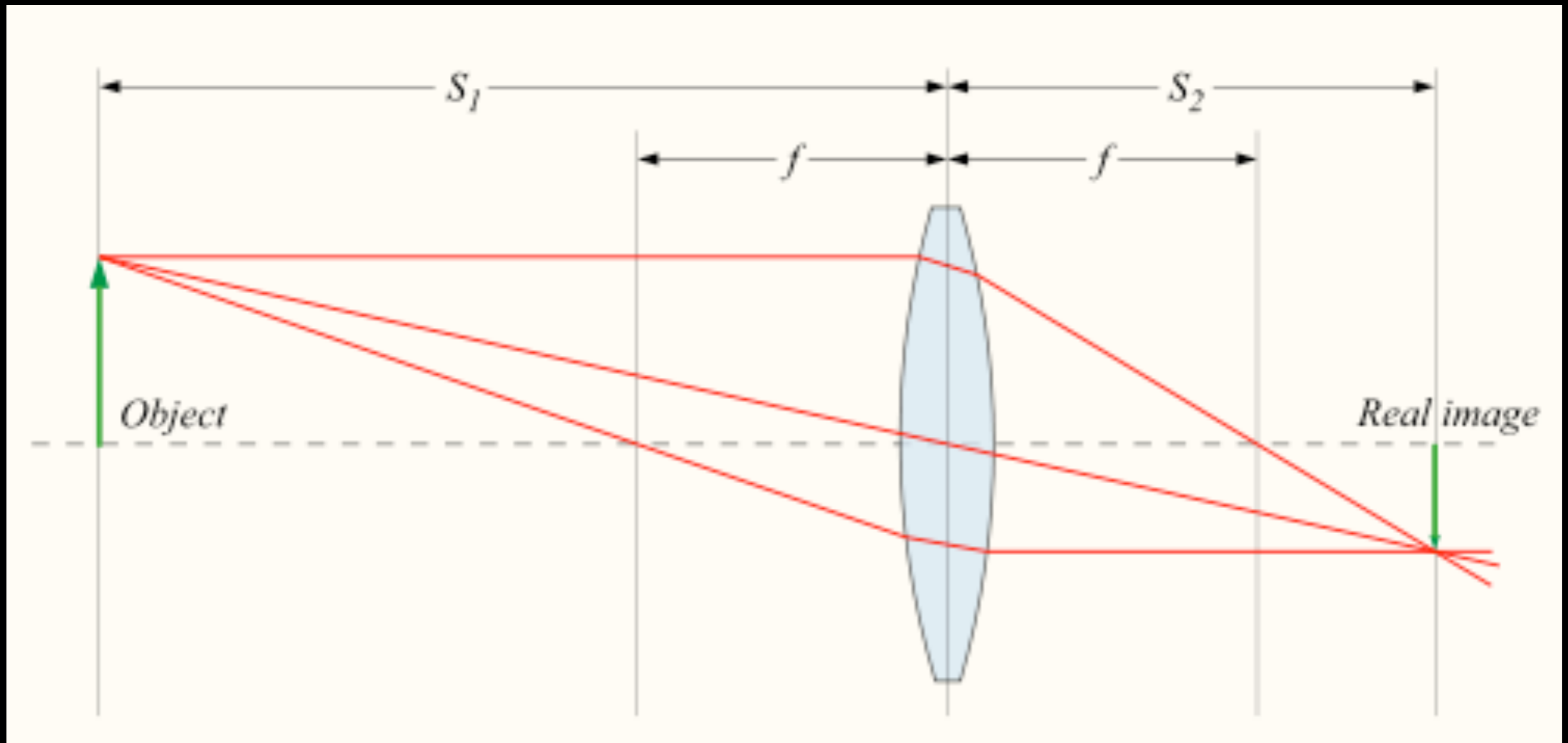


GROUP  
*f*. 64

( ANSEL EASTON ADAMS  
IMOGEN CUNNINGHAM  
JOHN PAUL EDWARDS  
SONYA NOSKOWIAK  
HENRY SWIFT  
WILLARD VAN DYKE  
EDWARD WESTON )

ANNOUNCES AN EXHIBITION  
OF PHOTOGRAPHS AT THE  
M. H. DeYOUNG MEMORIAL MUSEUM  
FROM NOVEMBER FIFTEENTH  
THROUGH DECEMBER THIRTY-  
FIRST, NINETEEN THIRTY-TWO

# Image Formation in a Single Lens



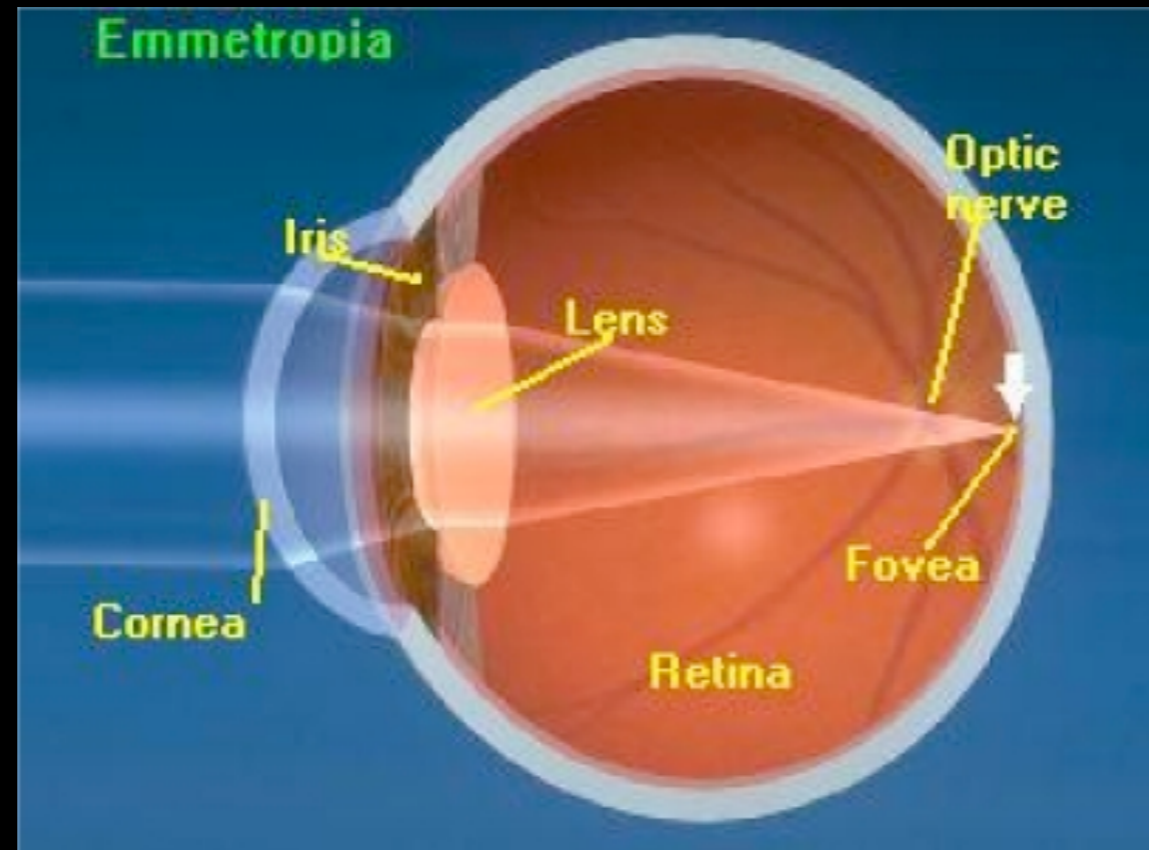
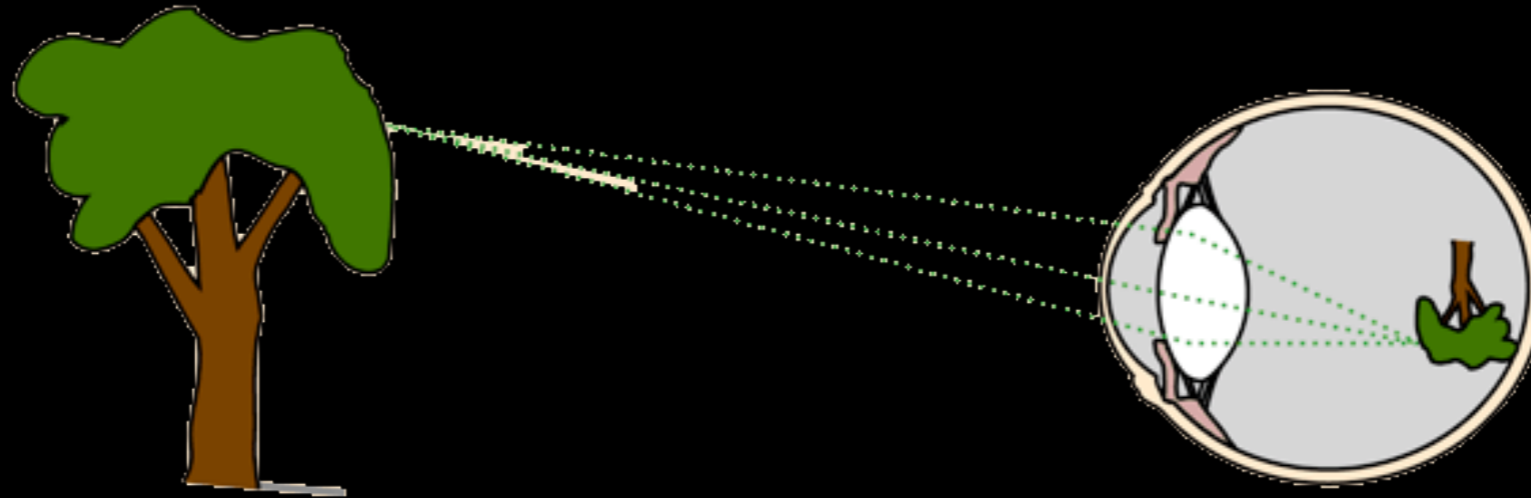
# What is Light?

- Some useful ways to think of light:
  - Rays of light
  - Waves of light
  - Electromagnetic radiation that has both wavelike and particle-like properties, containing quanta of light: photons

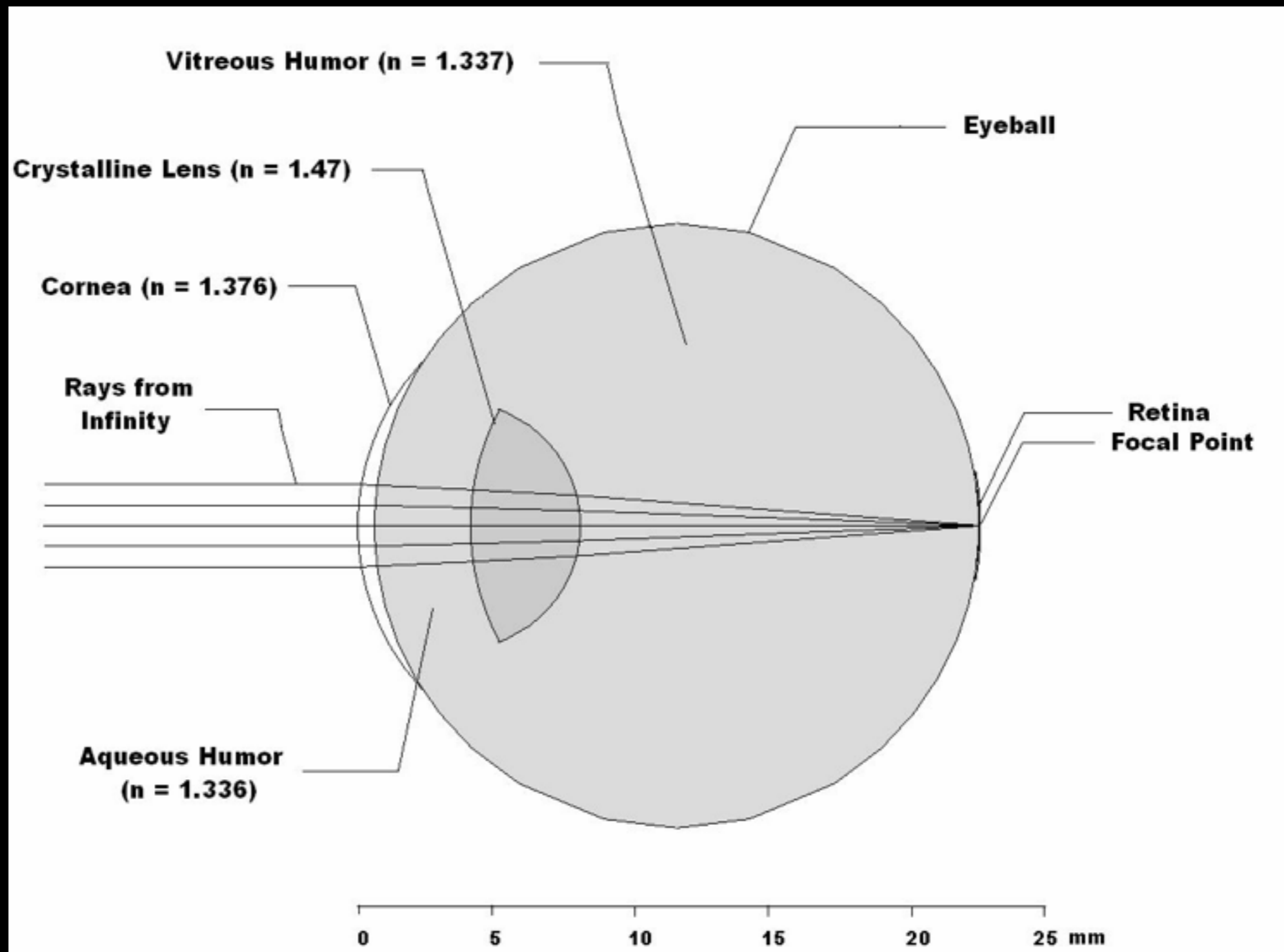
# What can happen to light?

- **Refraction**
- **Reflection**
- Diffraction
- Scattering
- Absorption
- ...

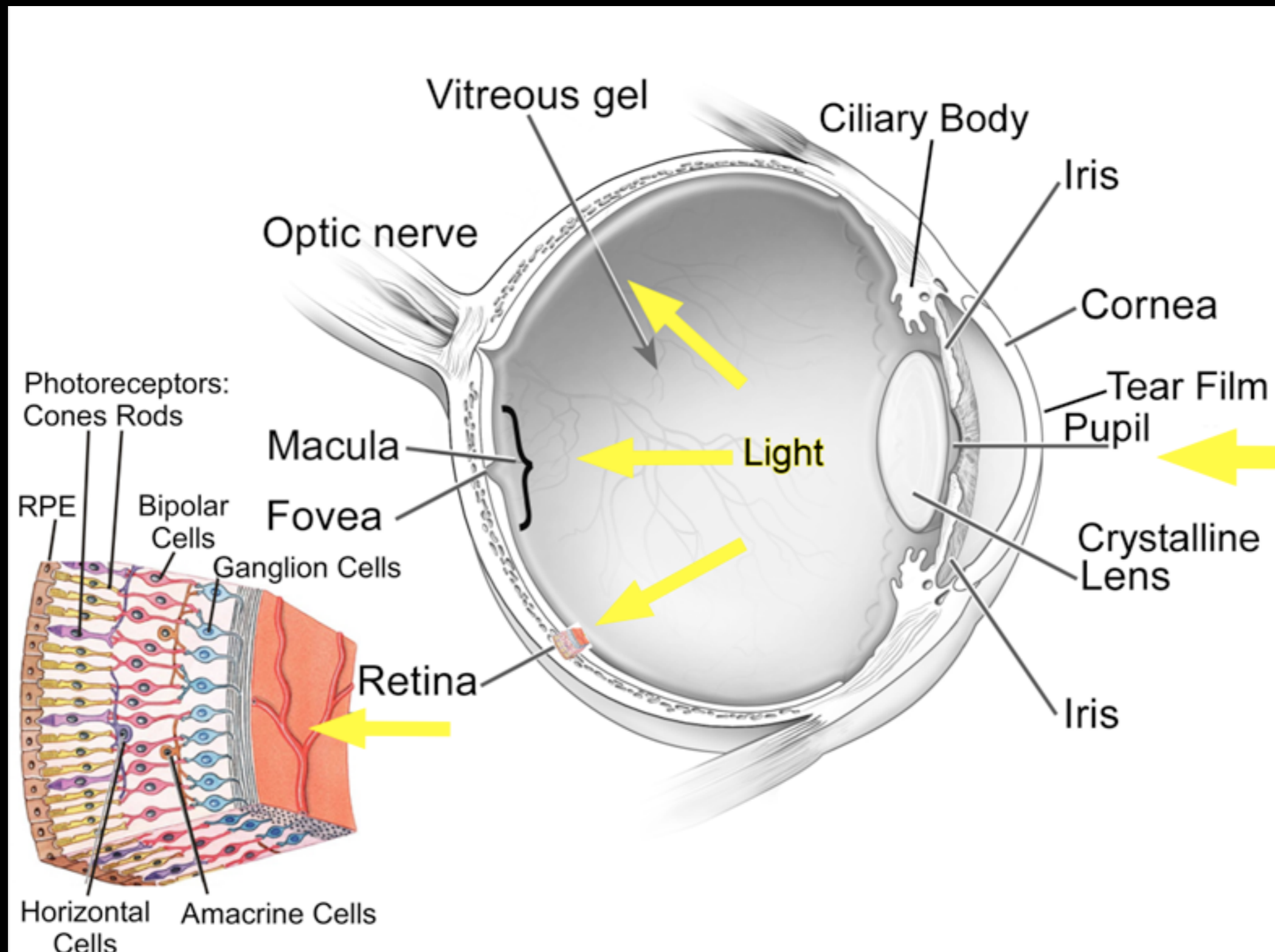
# Image Formation in the Eye



# Refractive Index map

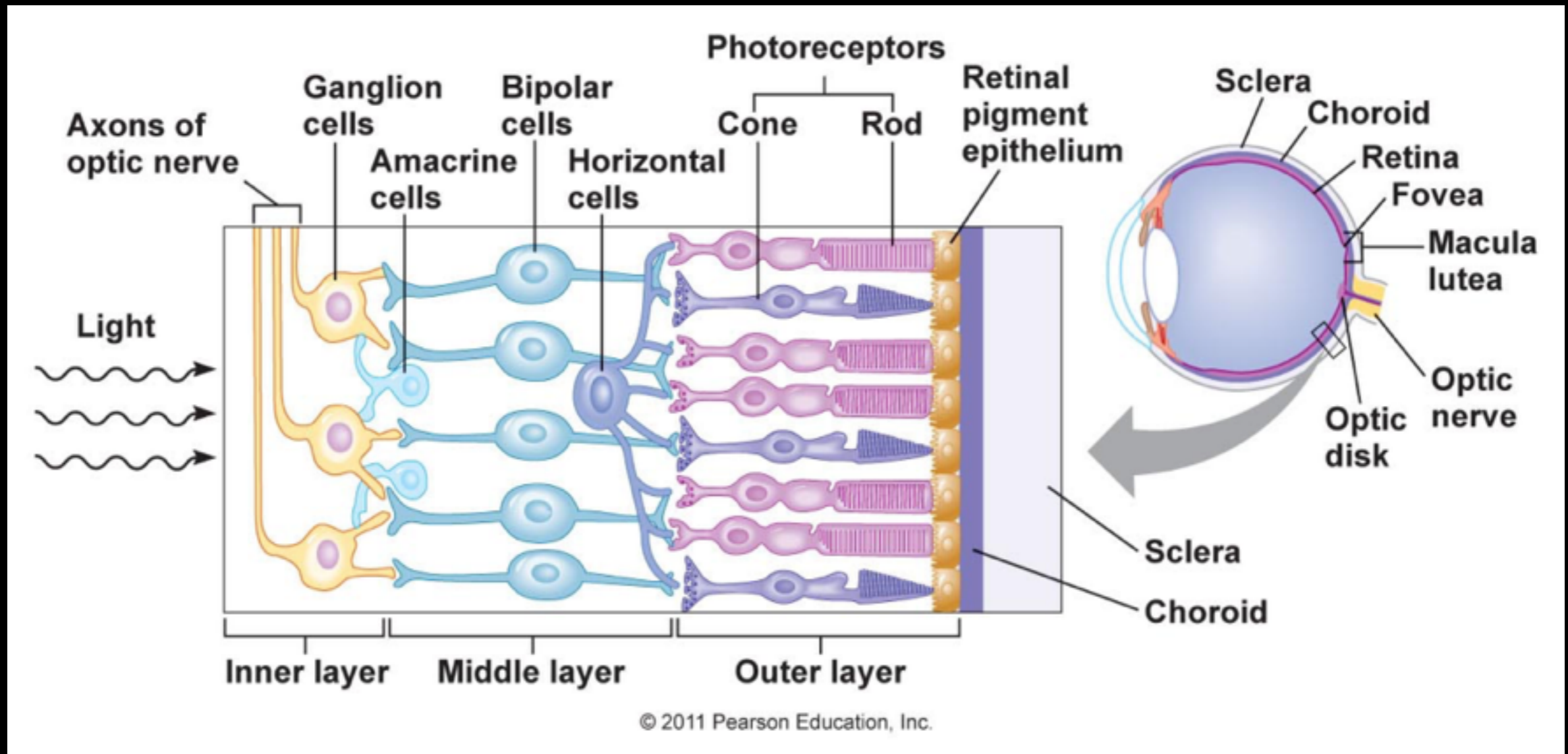


# Anatomy of the Eye

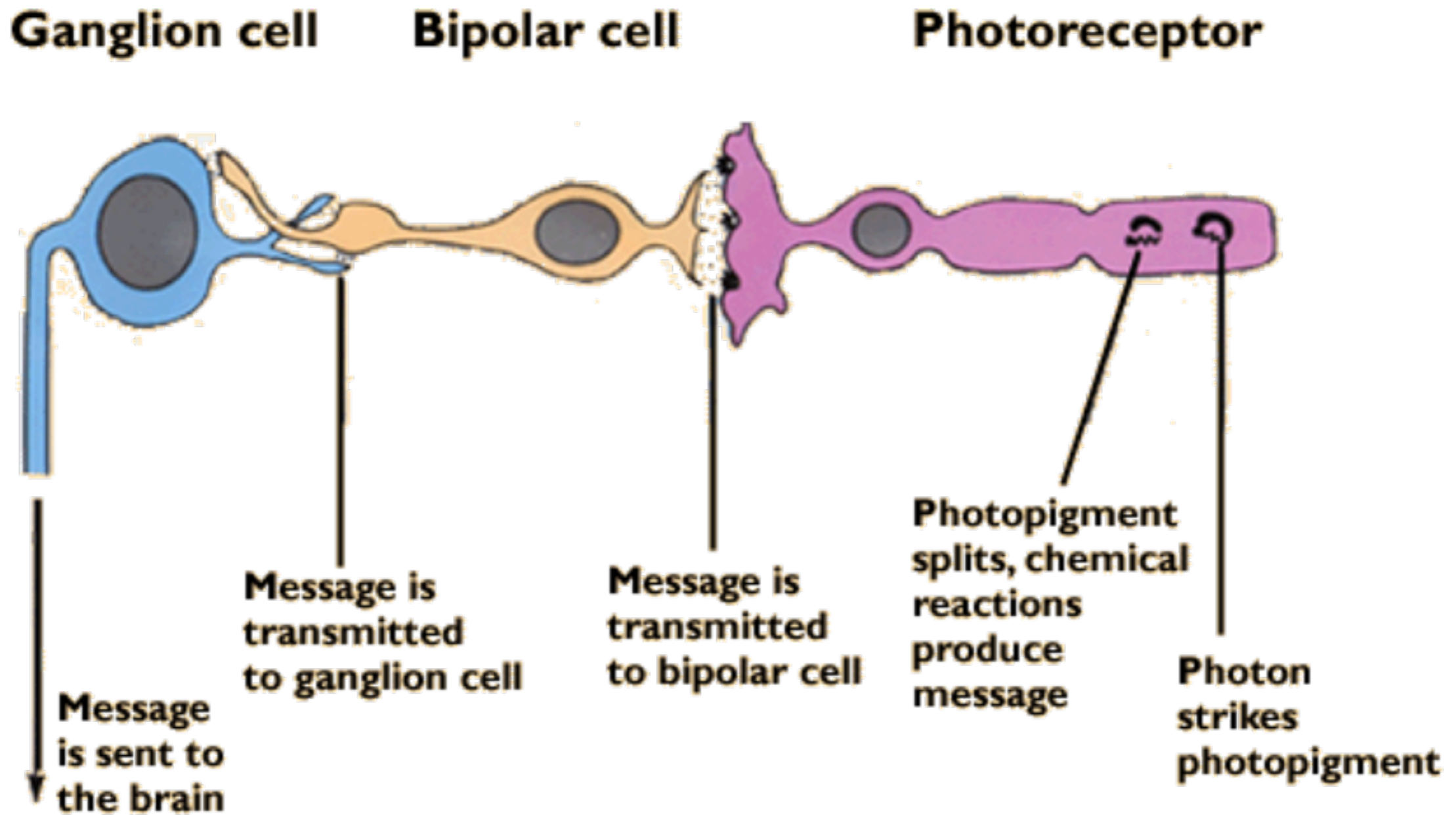




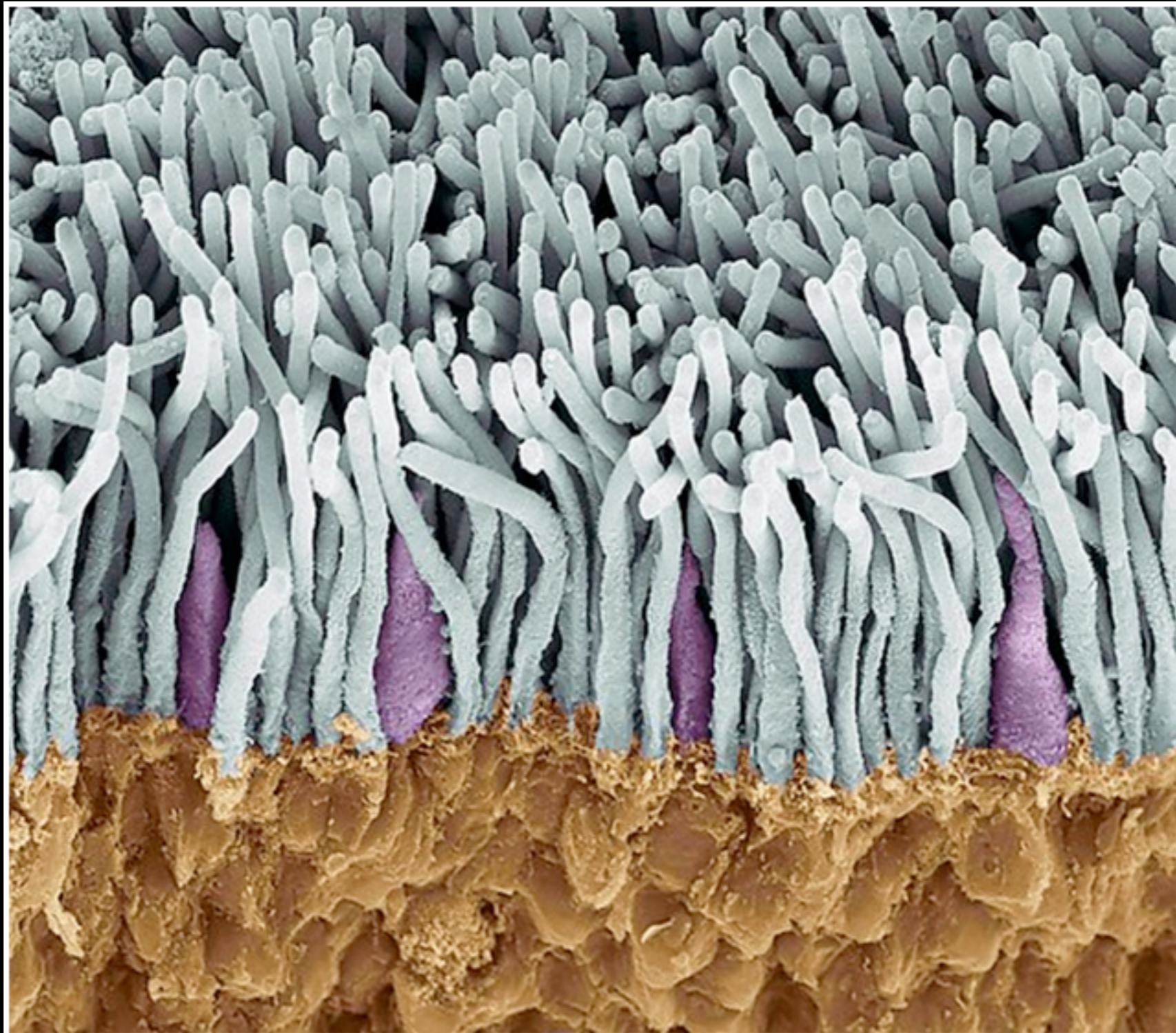
# Phototransduction



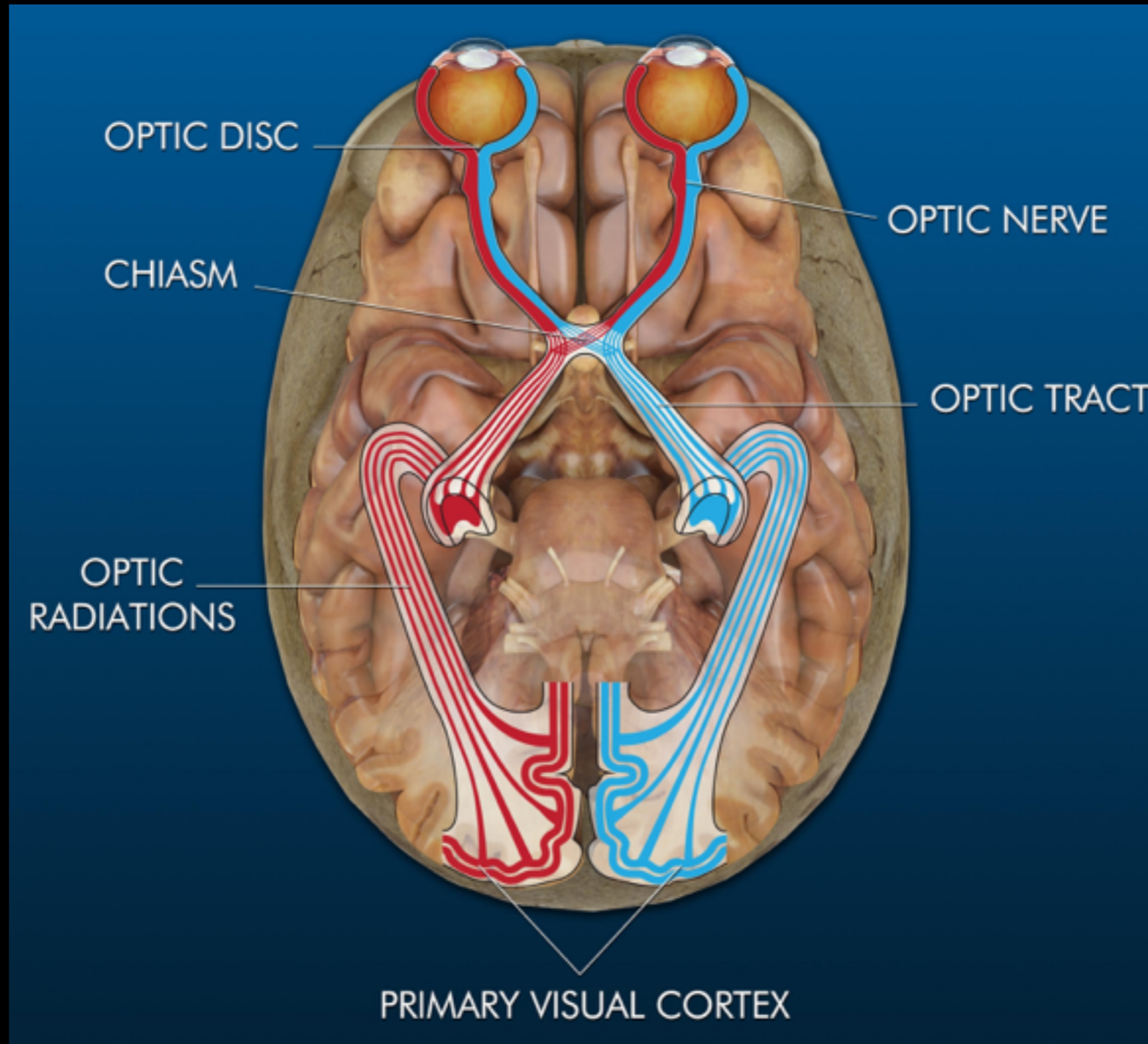
# Bipolar Cells



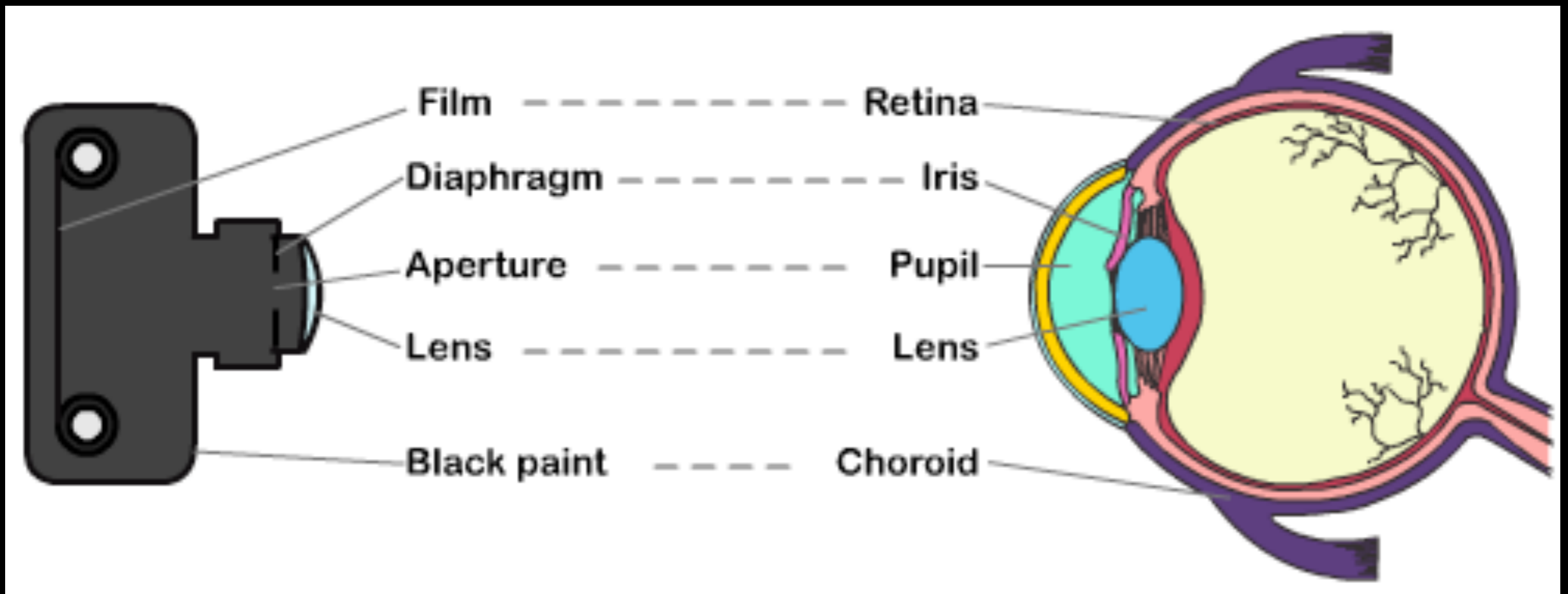
# SEM of rods and cones



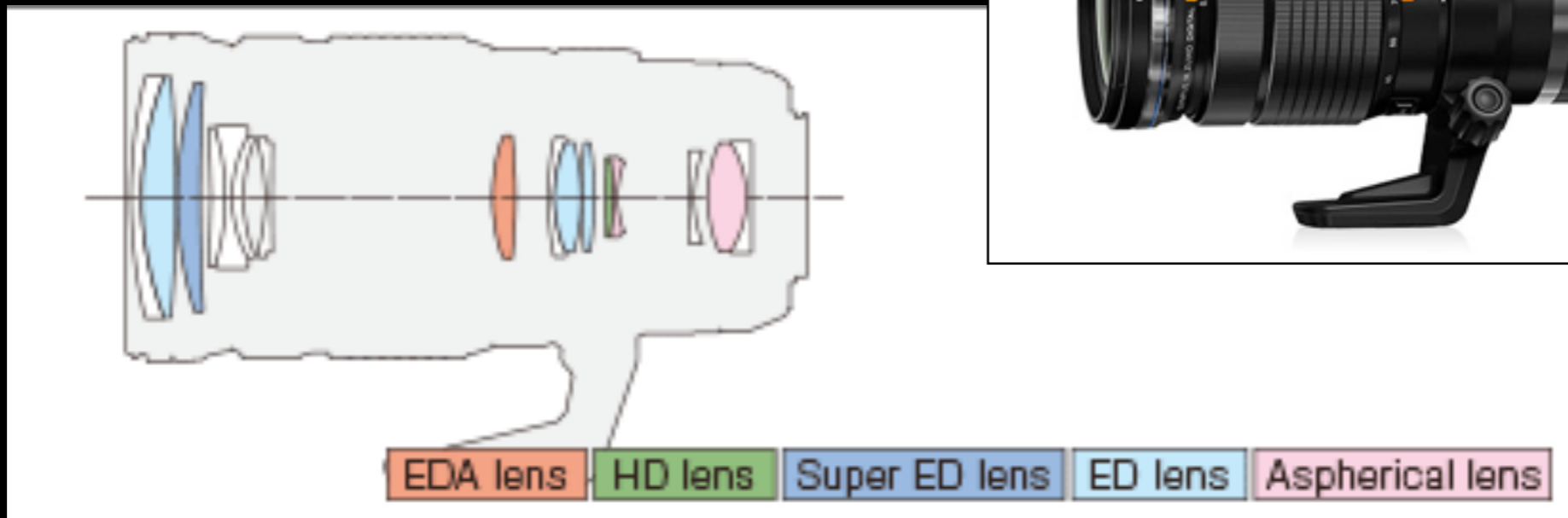
# The Optic Nerves



# Photographic Camera



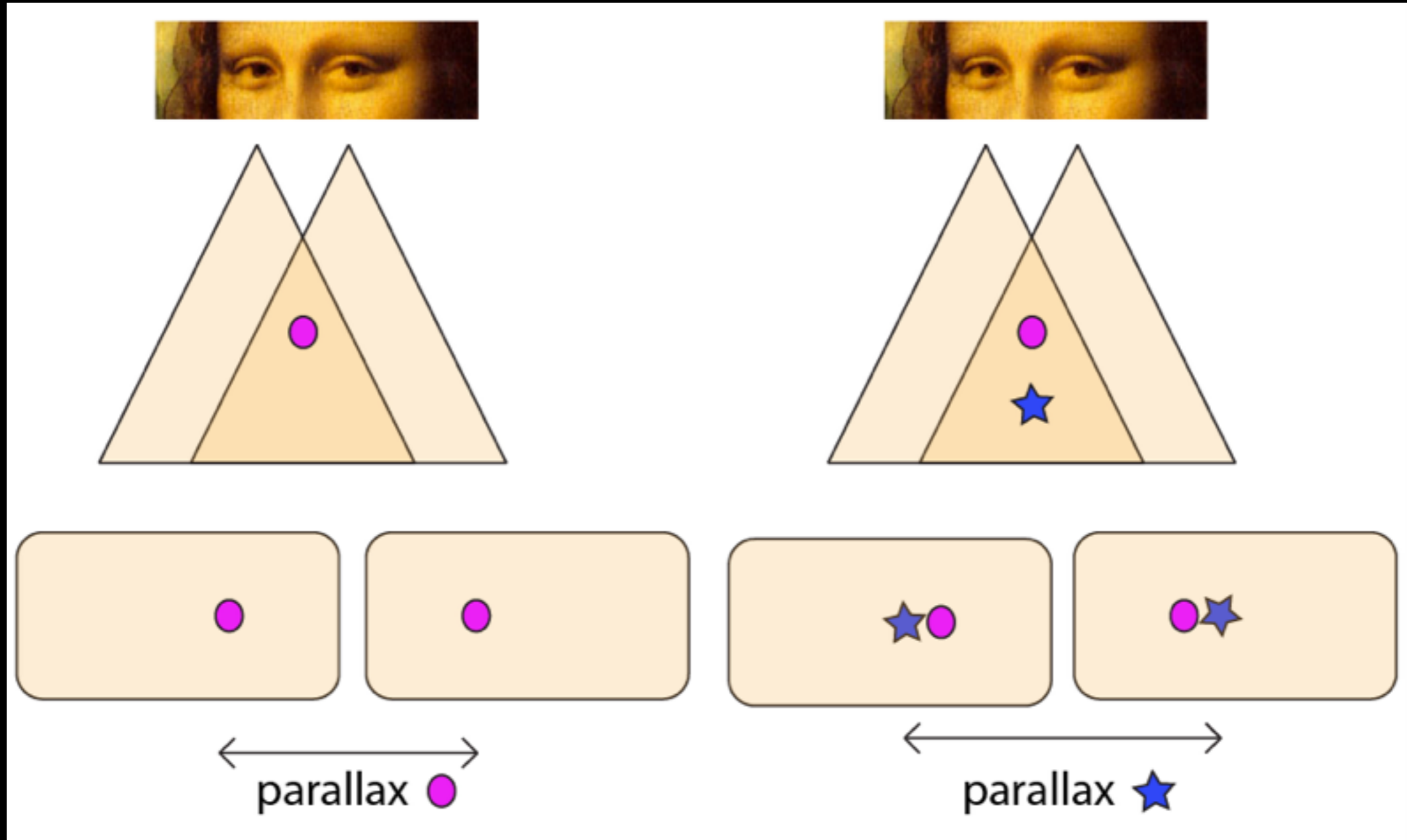
# Camera Objective



Camera objectives contain many different lenses that act together as a single next-to-perfect lens

This is necessary to correct for optical aberrations

# The Stereo Image



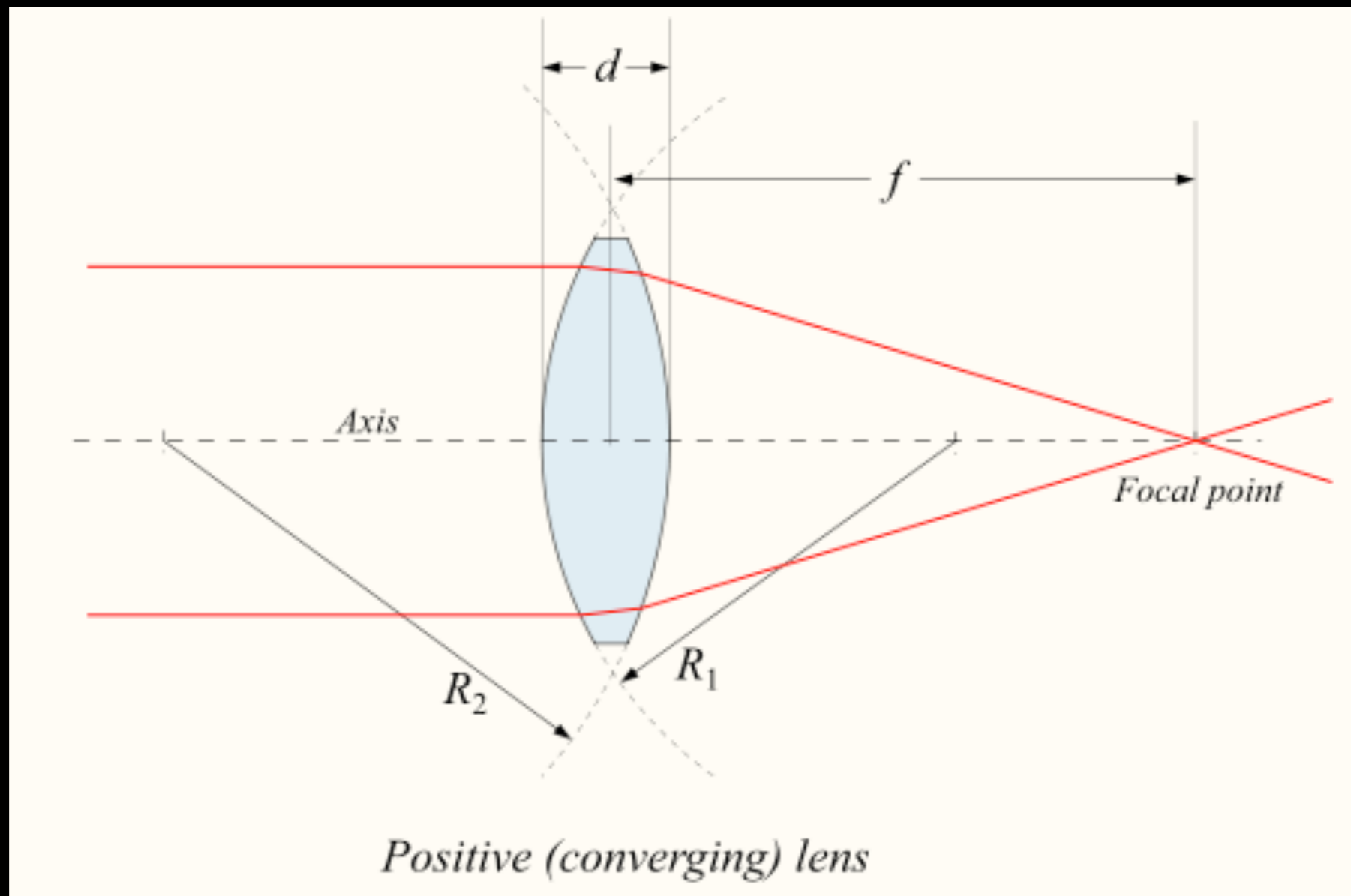
# Optical Aberrations

- Aberrations deteriorate image quality. Lens systems are designed to mimic a single, ideal, infinitely thin lens.



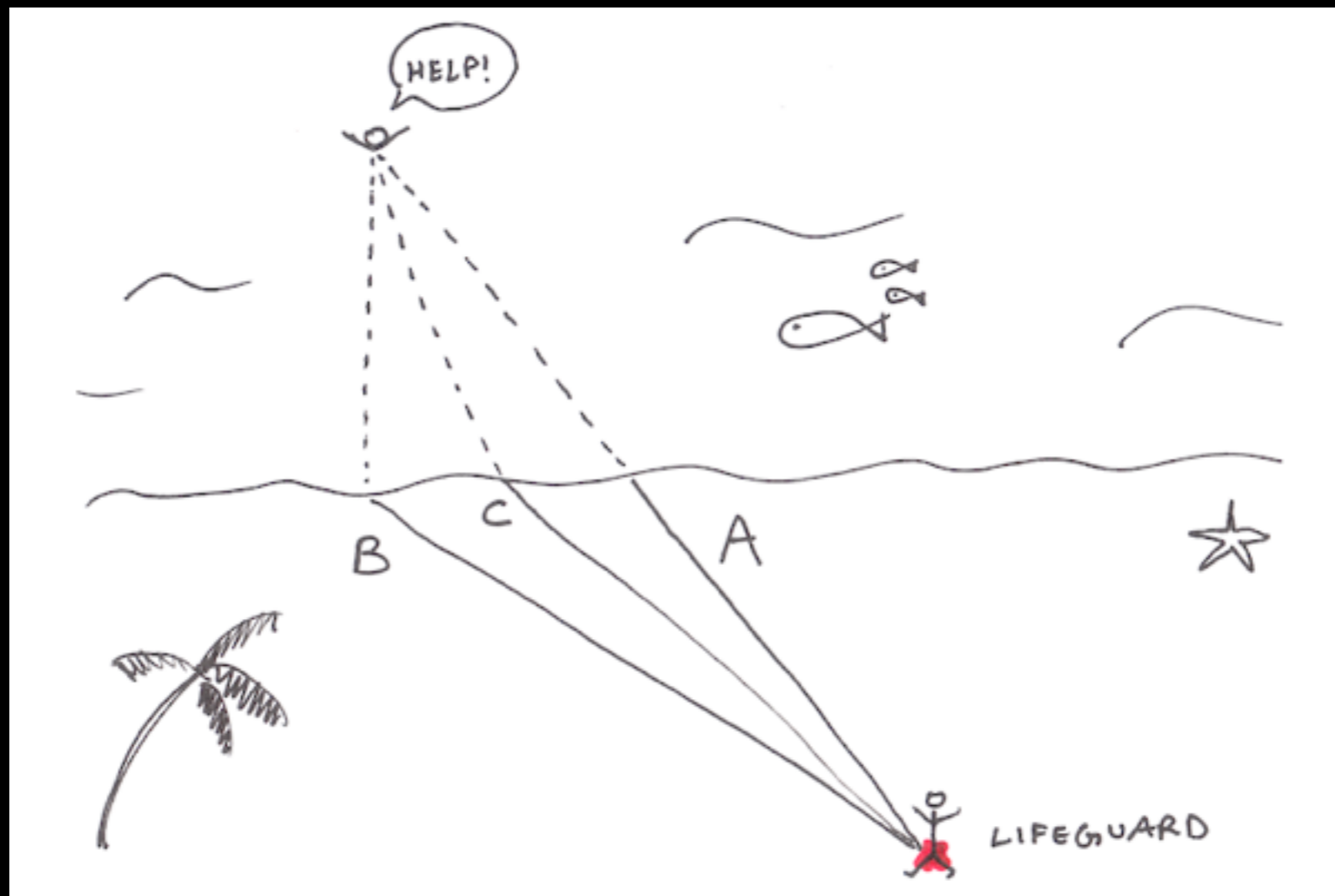


# Refraction in a single Lens



# Fermat's Principle

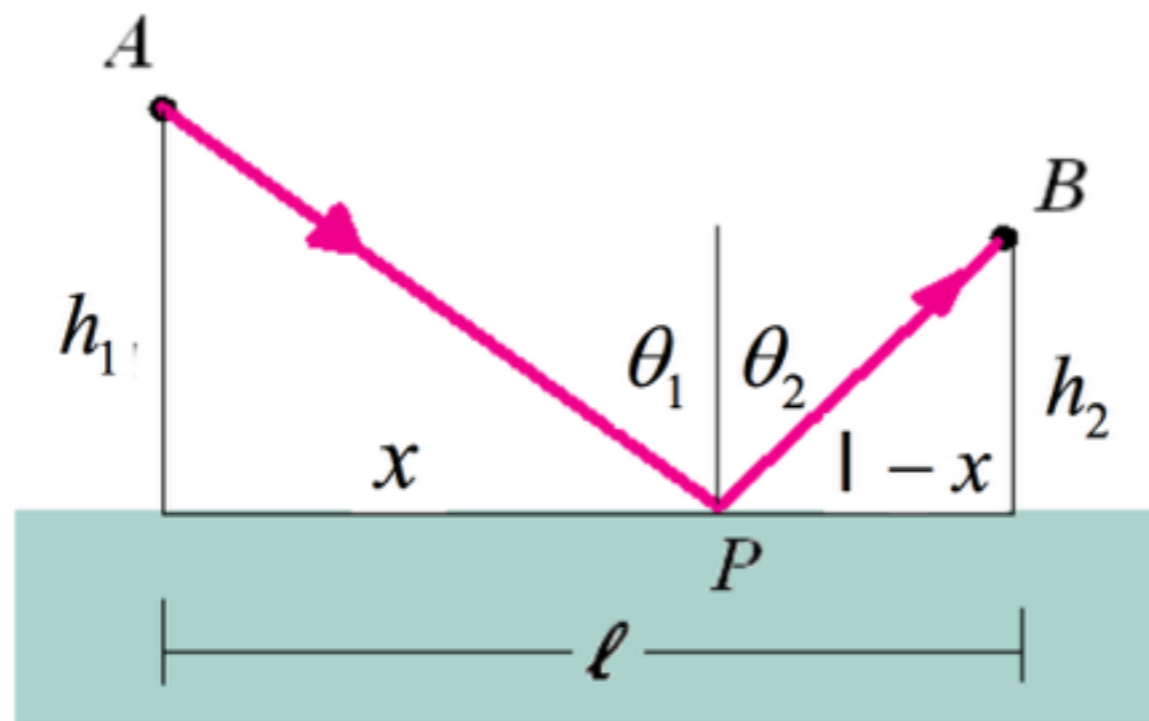
Light travels between two points along the path that requires the least time, as compared to other nearby paths



(Fermat = French mathematician, 1600s)

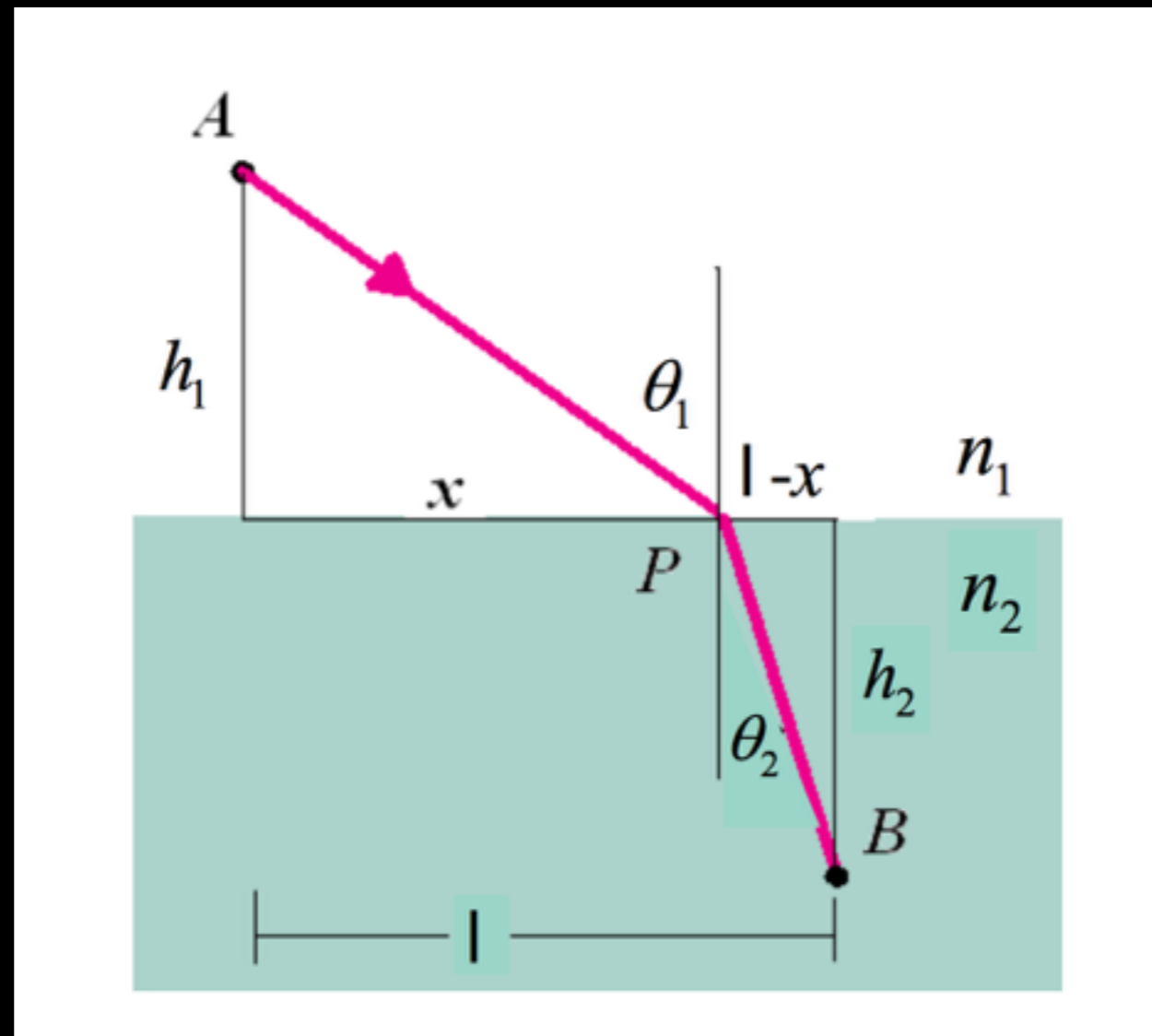
# Law of Reflection

$$\theta_1 = \theta_2$$

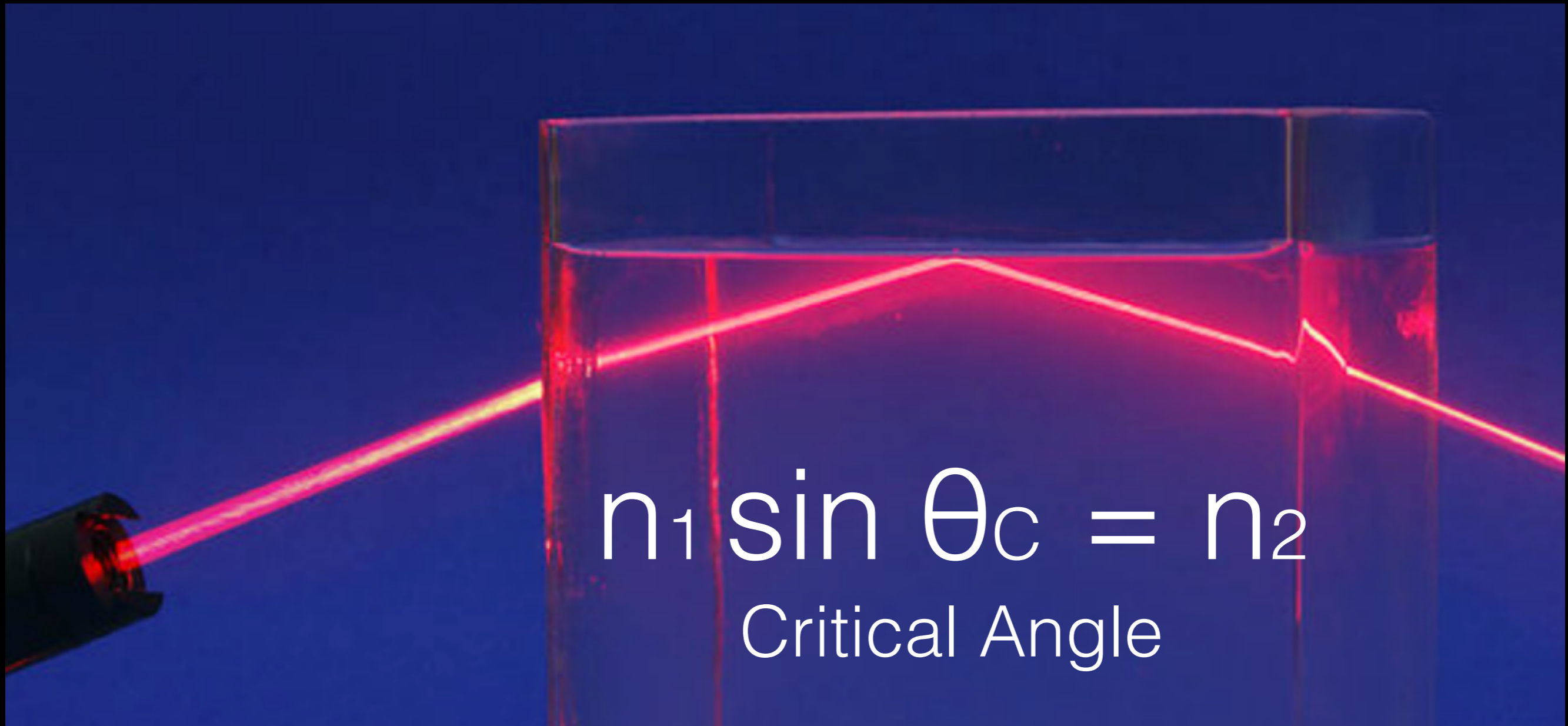


# Snell's Law (Refraction)

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$

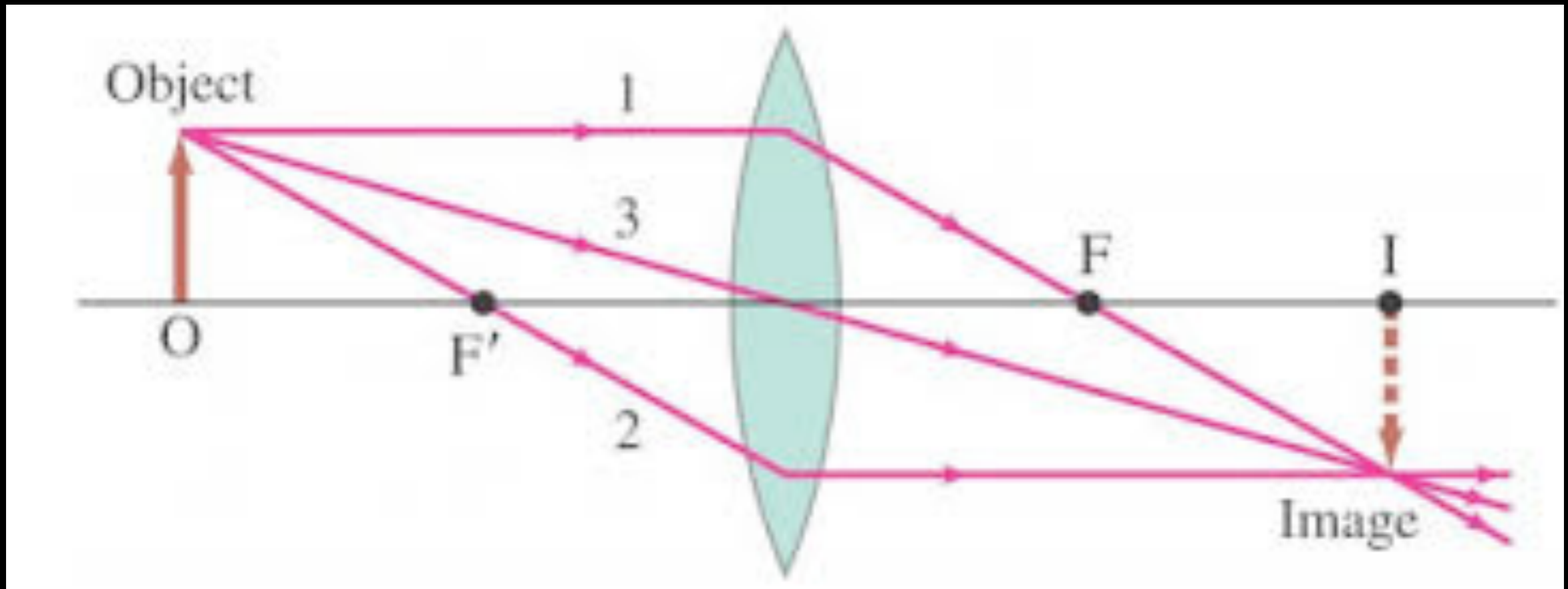


# Total Internal Reflection

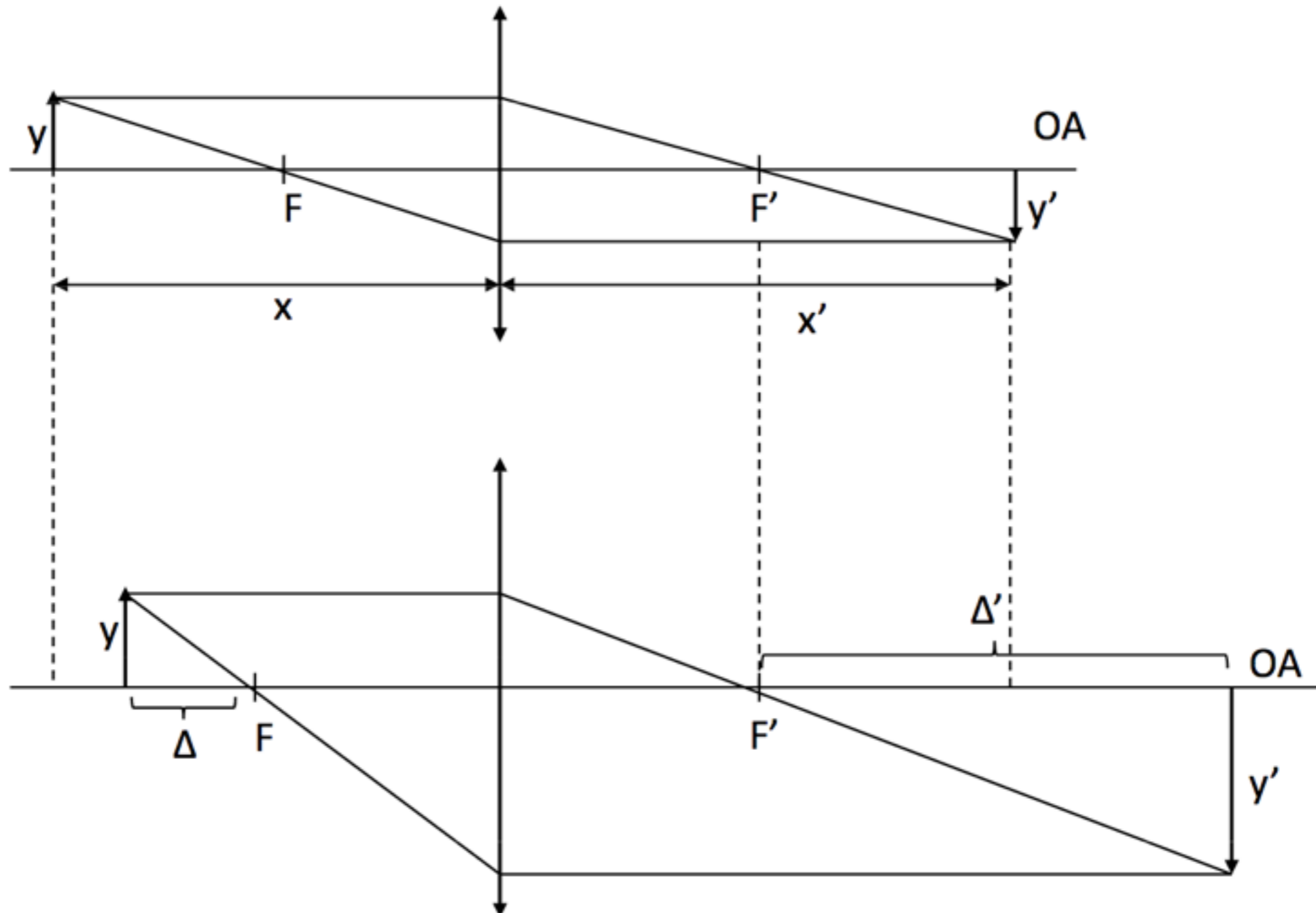


# Geometrical Ray Optics

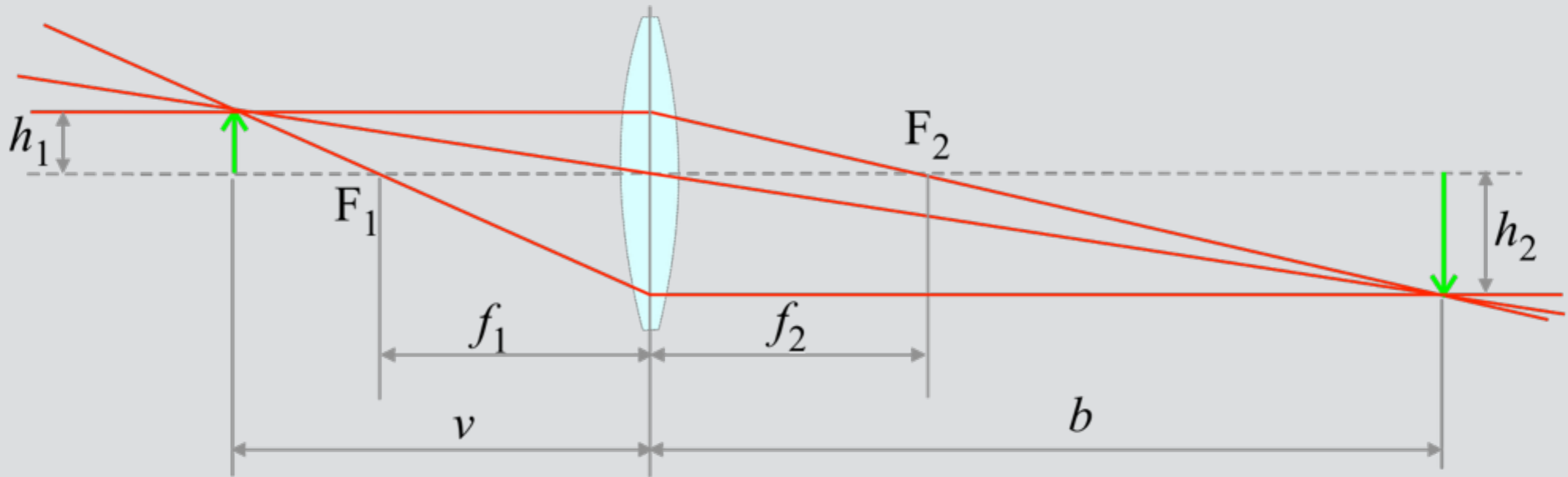
## Three Principal Rays:



# “4f system”



# Magnification

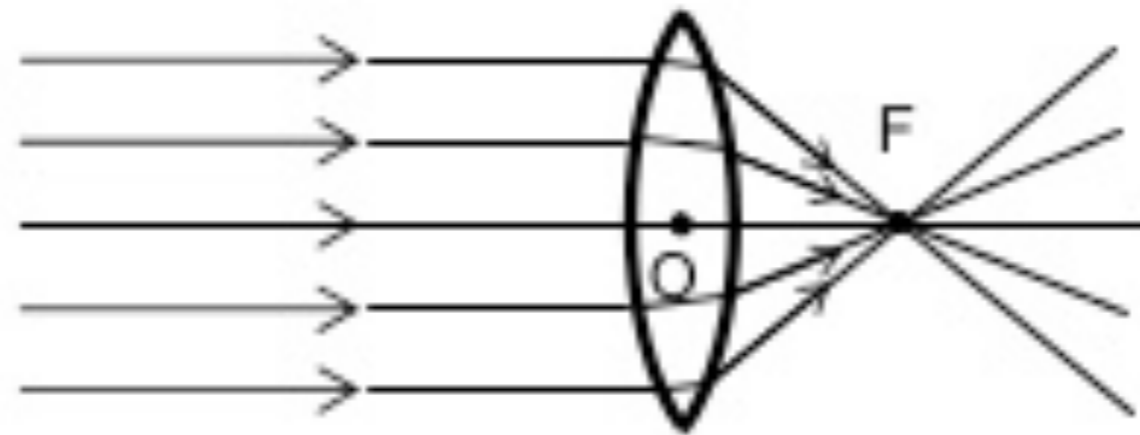


$$M = f / (f - v)$$



# Imaging at different focal positions

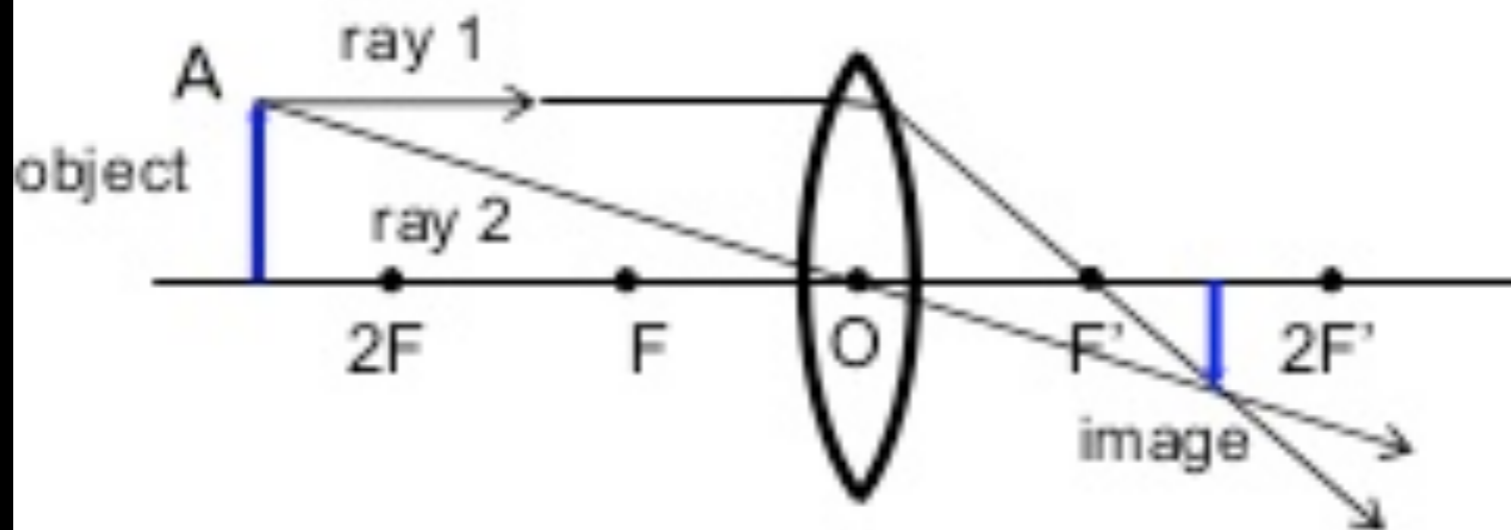
a. Object is at infinite distance



*The image is a point at the principal focus.*

# Imaging at different focal positions

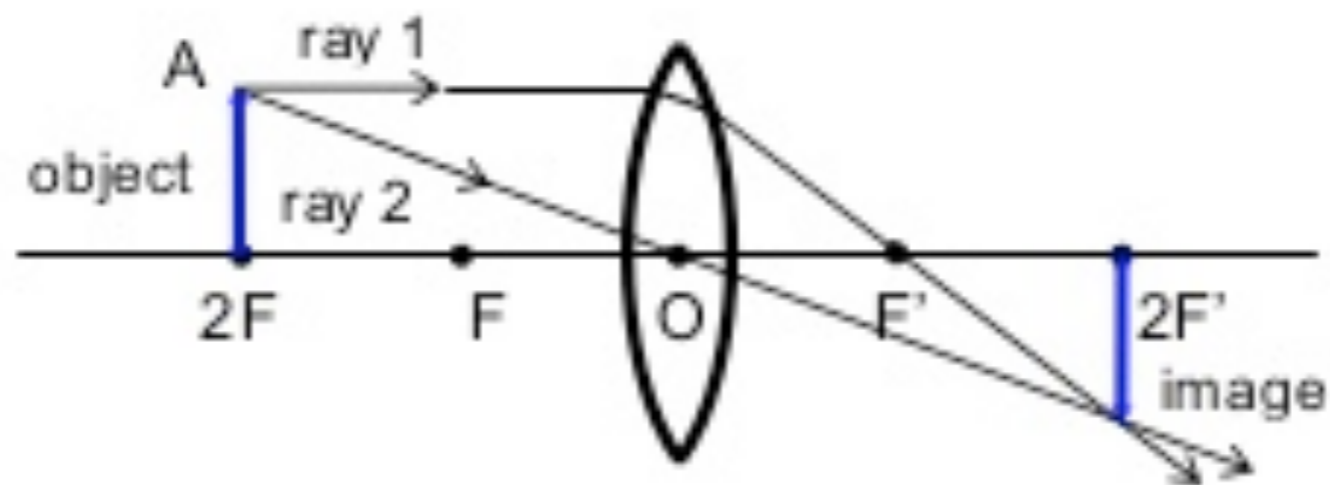
**b. Object is beyond twice the focal length ( $2F$ )**



*Image is real, inverted, diminished and located between  $F'$  and  $2F'$ .*

# Imaging at different focal positions

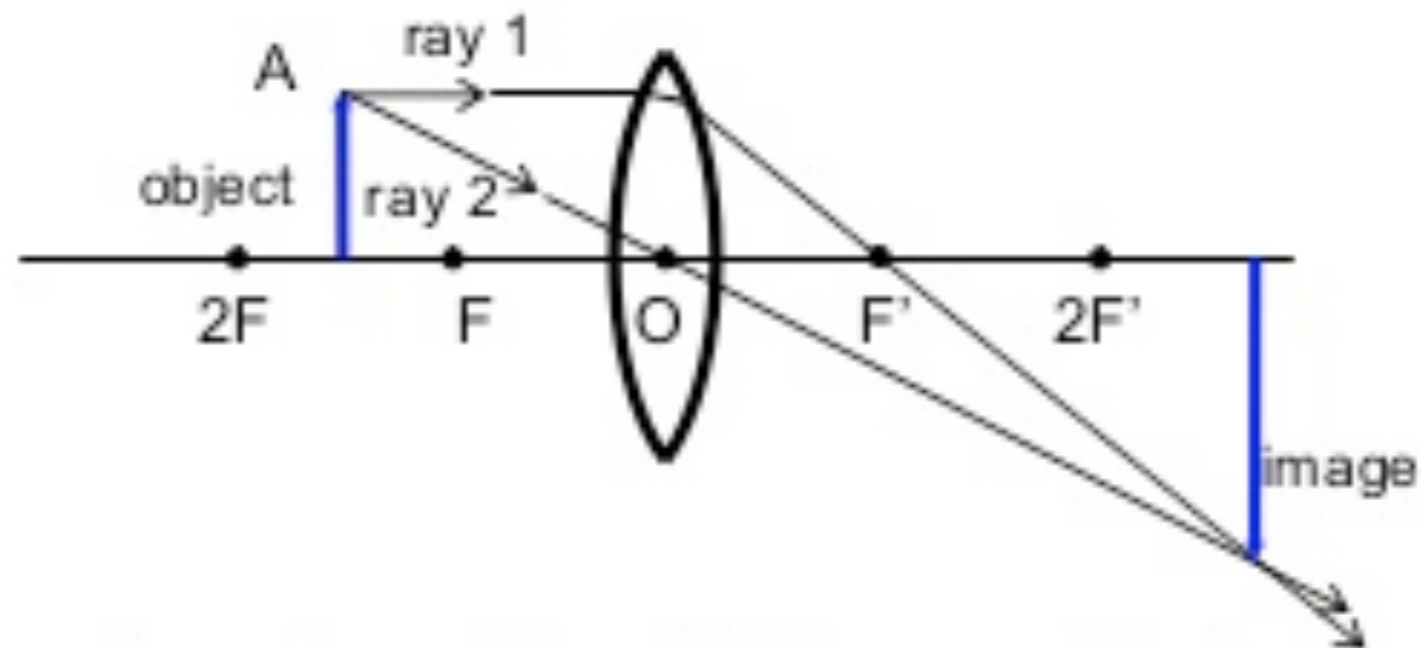
c. Object is at twice the focal length ( $2F$ )



*Image is real, inverted, of the same size and located at  $2F'$ .*

# Imaging at different focal positions

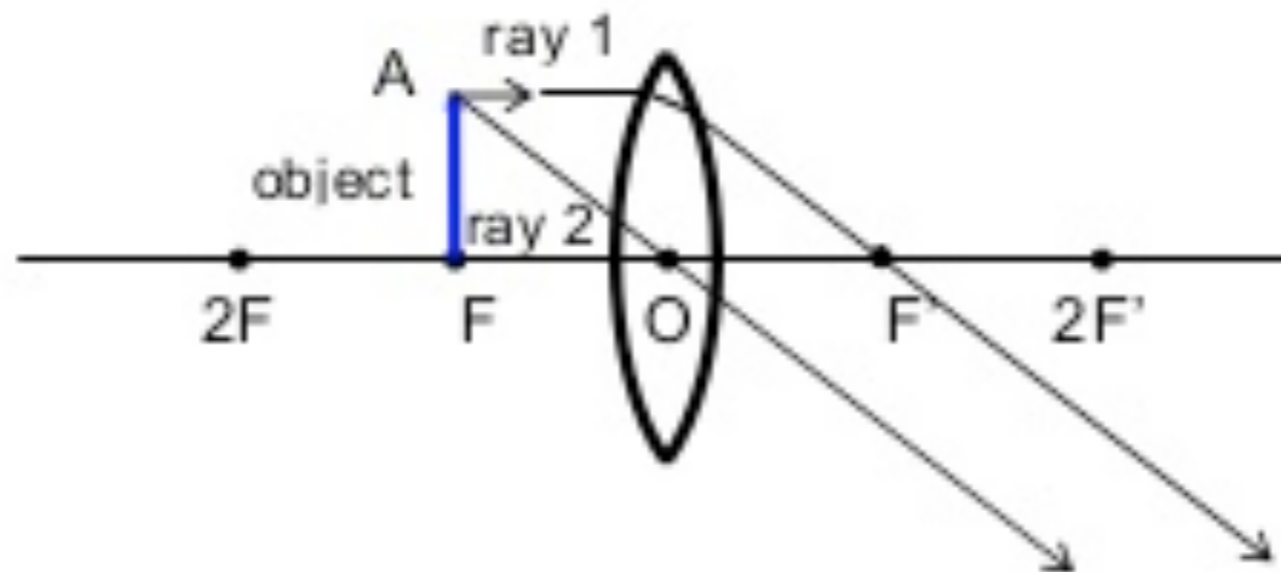
d. Object is between  $2F$  and  $F$



*Image is real, inverted, bigger and located beyond  $2F'$ .*

# Imaging at different focal positions

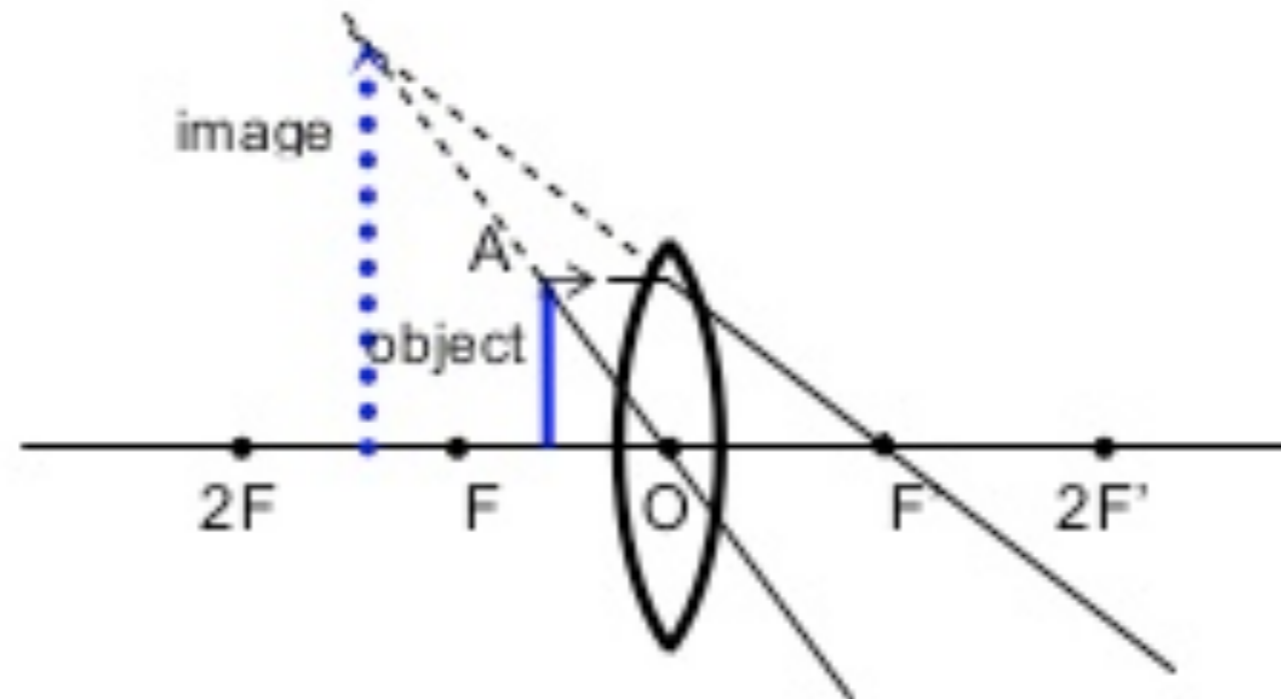
e. Object is at the focus (F)



*Refracted rays are parallel. No image is formed.*

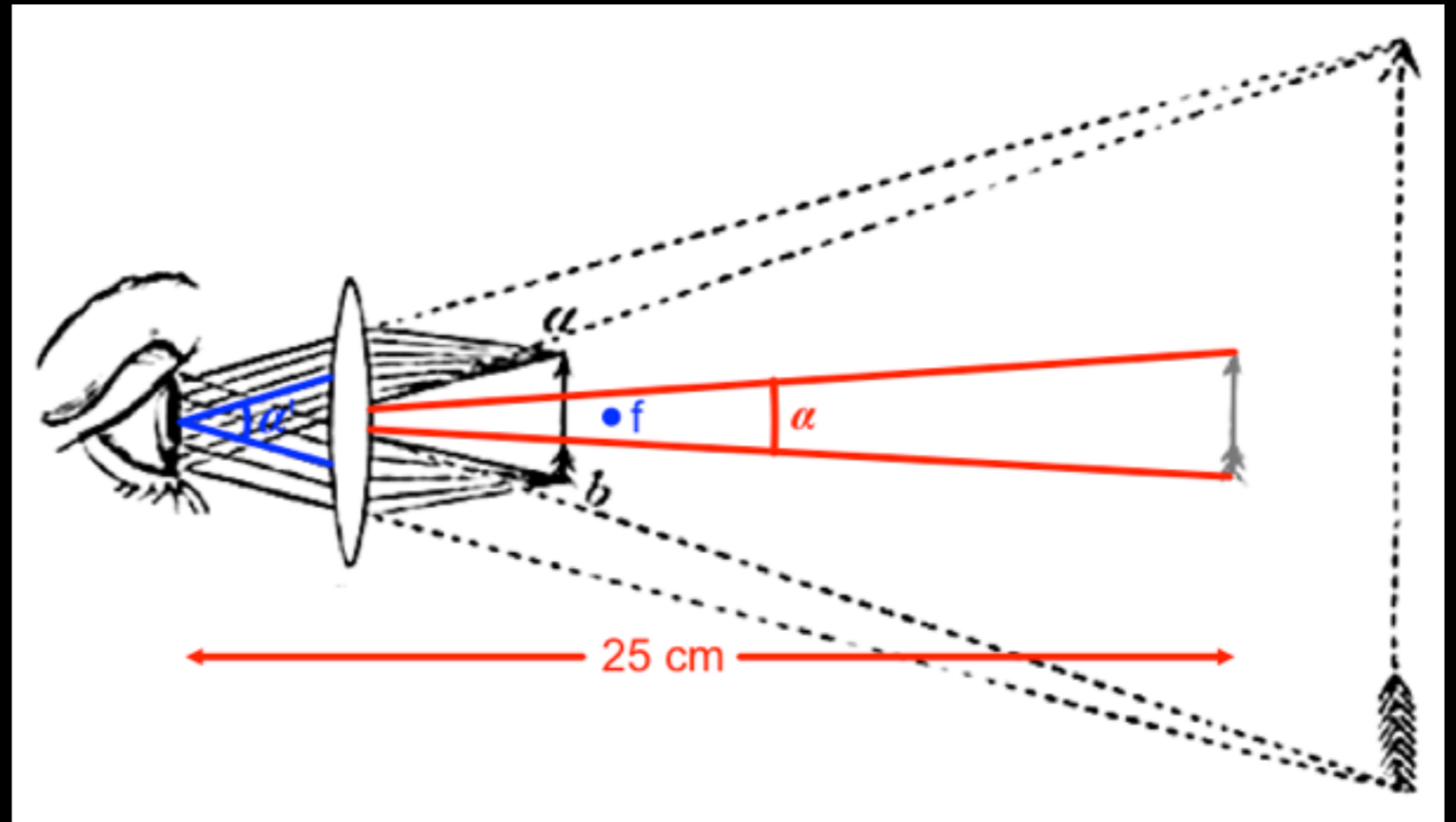
# Imaging at different focal positions

f. Object is between the focus and the optical center



*Image is virtual, erect, bigger and located between  $2F$  and  $F$ .*

# Magnifying glass and loupe



IT'S BREAK TIME





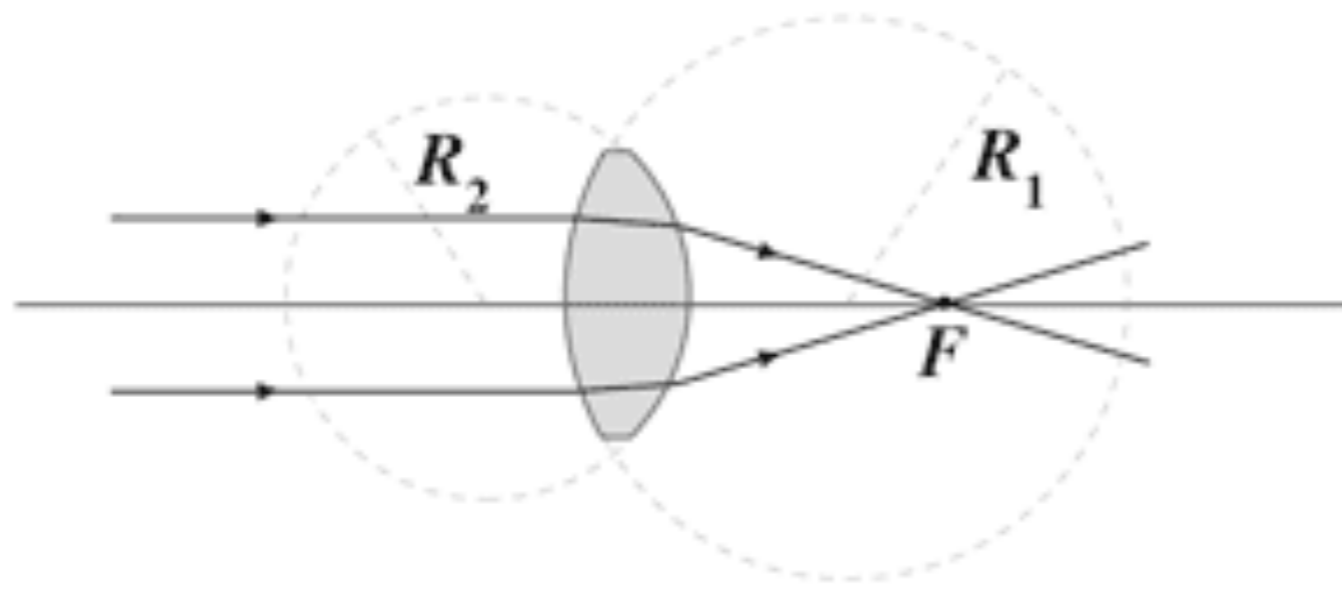
## Lens-Maker's Equation

$$\frac{1}{F} = (n - 1) \left( \frac{1}{R_1} - \frac{1}{R_2} \right)$$

$F$  = focal length ( $1/2 C$ )

$n$  = refractive index

$R$  = radius of curvature

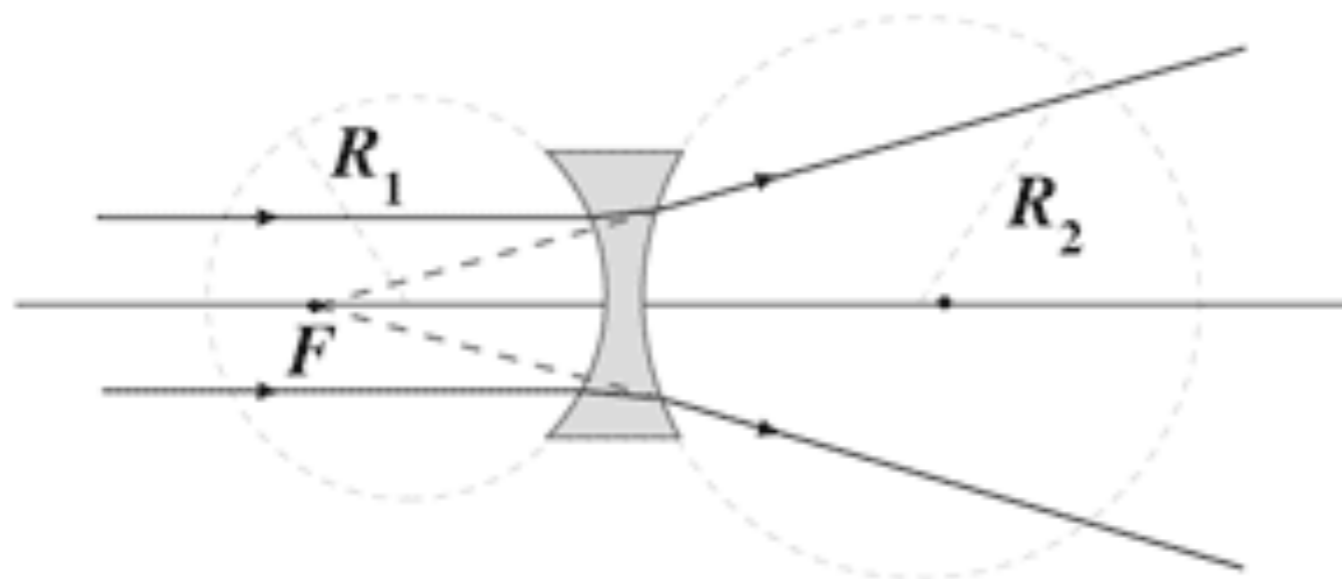


*Positive (Converging) Lens*

$R_1$  – positive

$R_2$  – negative

$F$  – positive



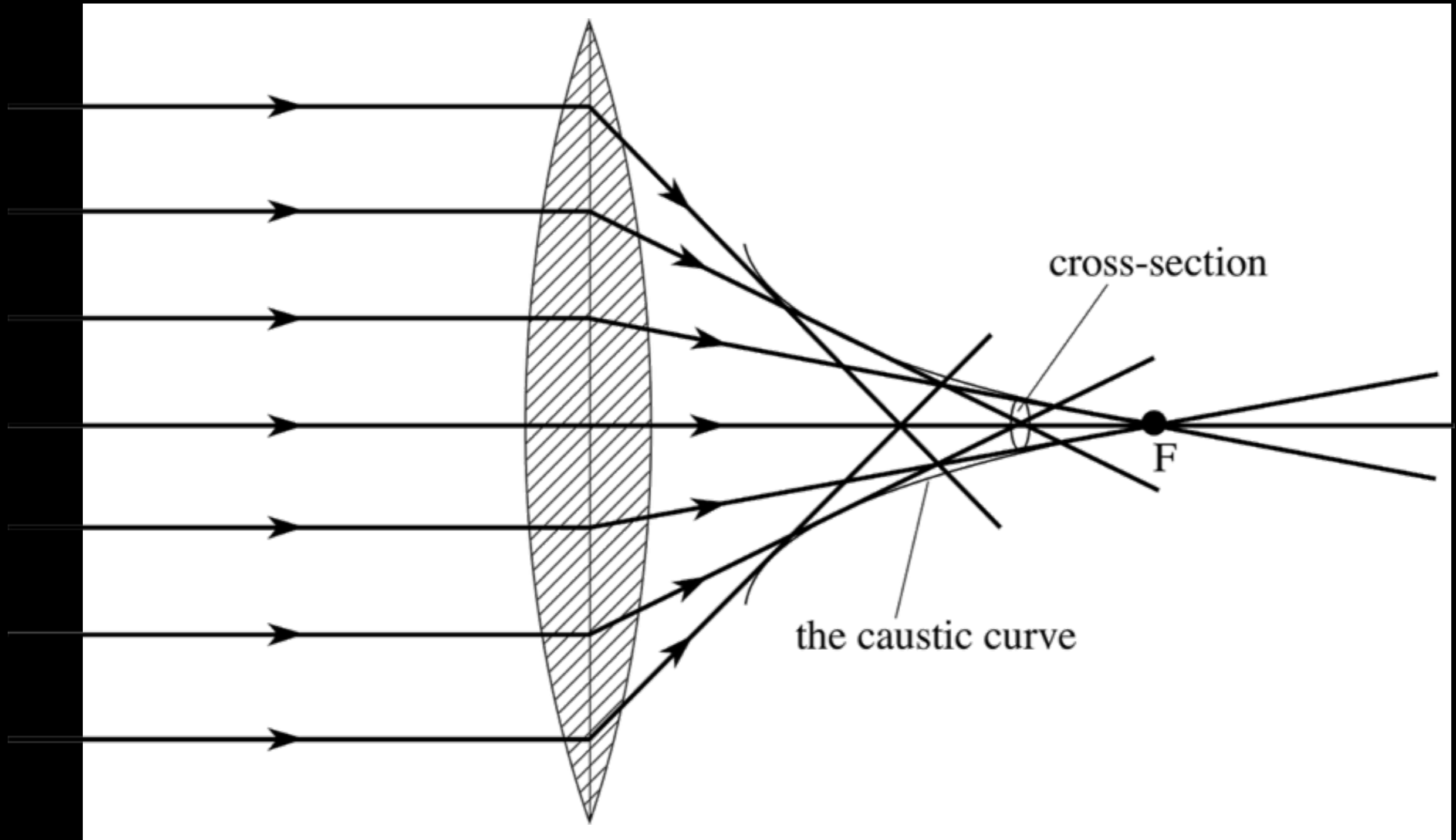
*Negative (Diverging) Lens*

$R_1$  – negative

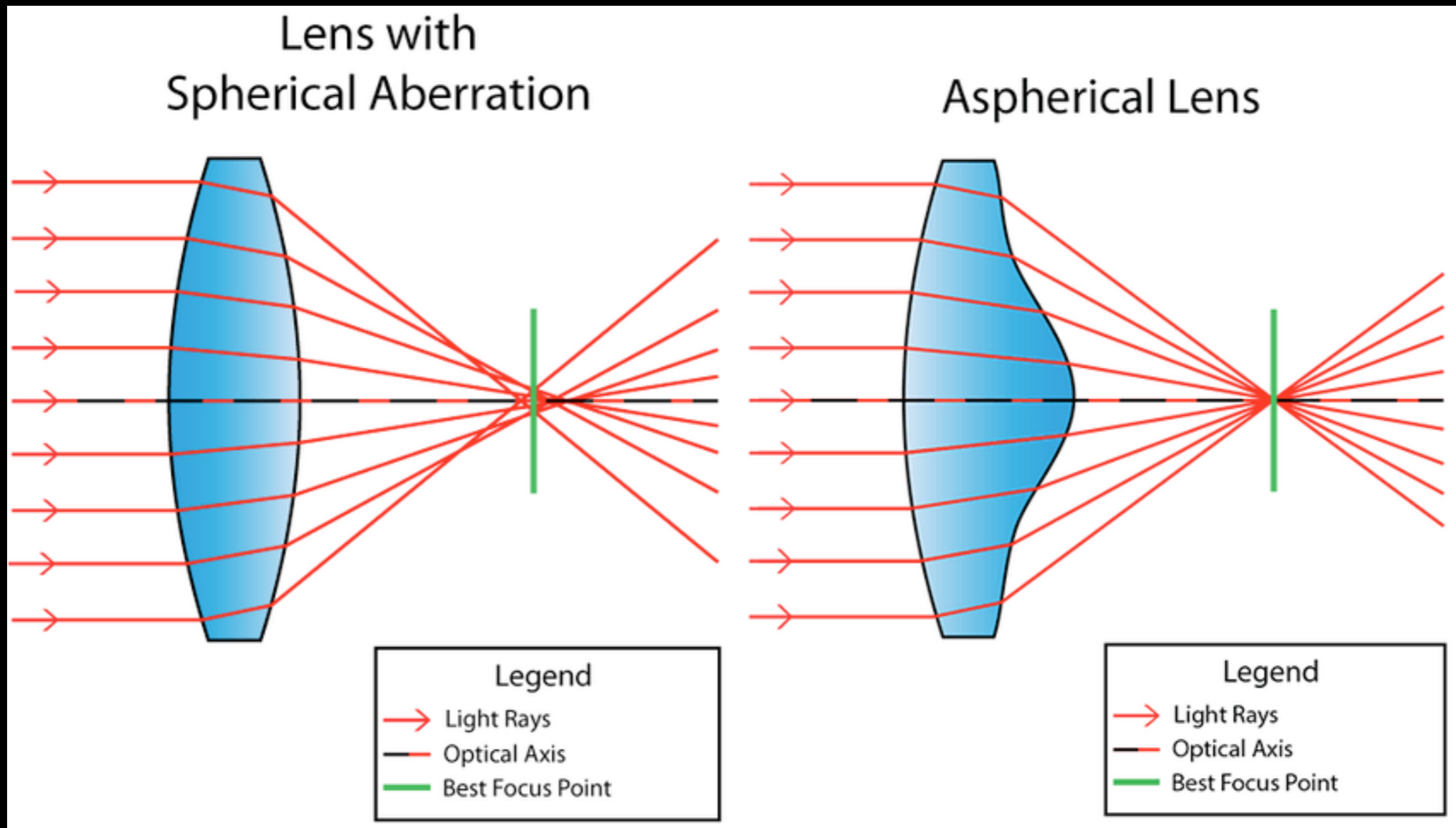
$R_2$  – positive

$F$  – negative

# Spherical Aberration



# Spherical Aberration

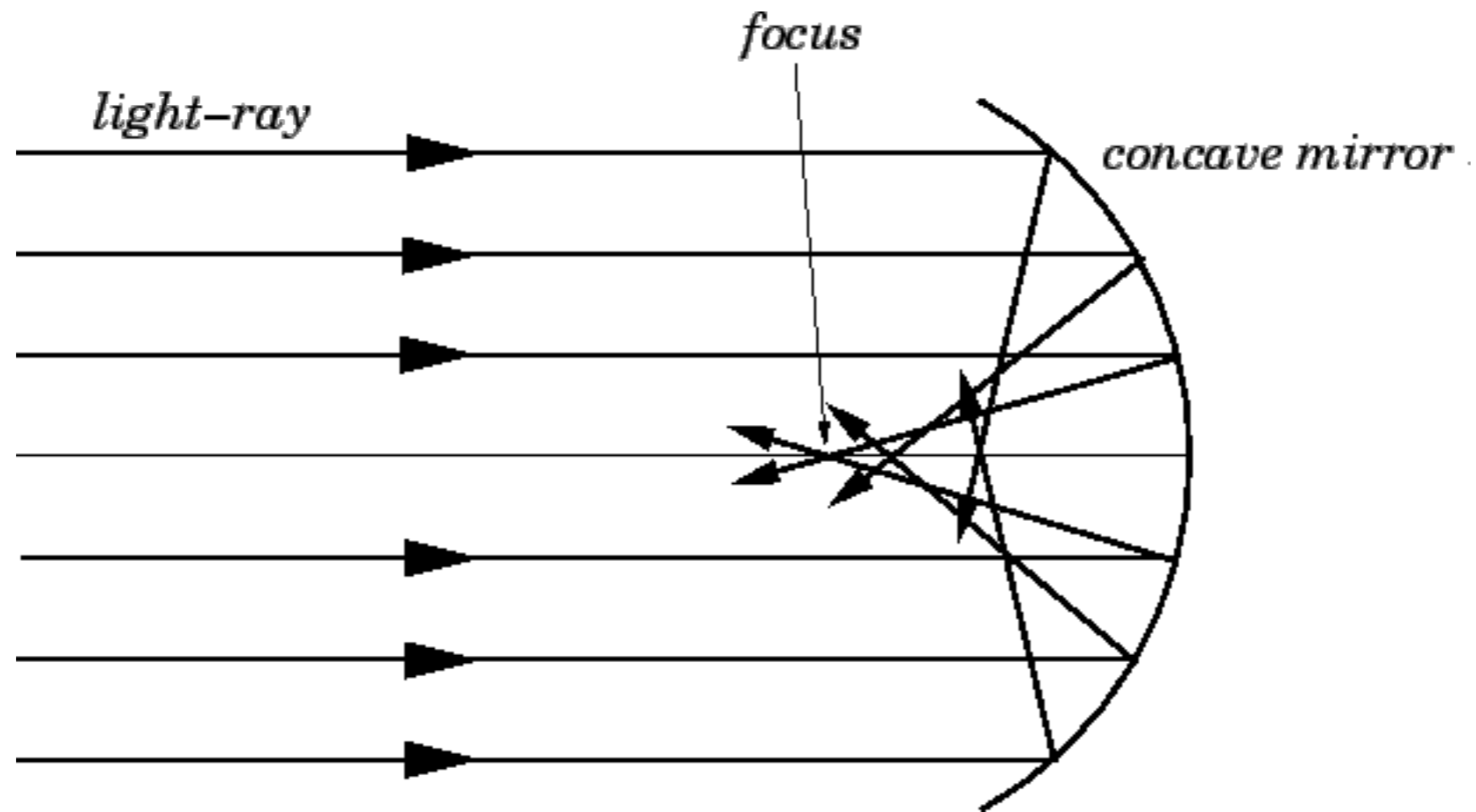


# Aspherical Lenses



Earliest preserved optical quality lenses (~10th century Visby, Sweden)

# Spherical mirror

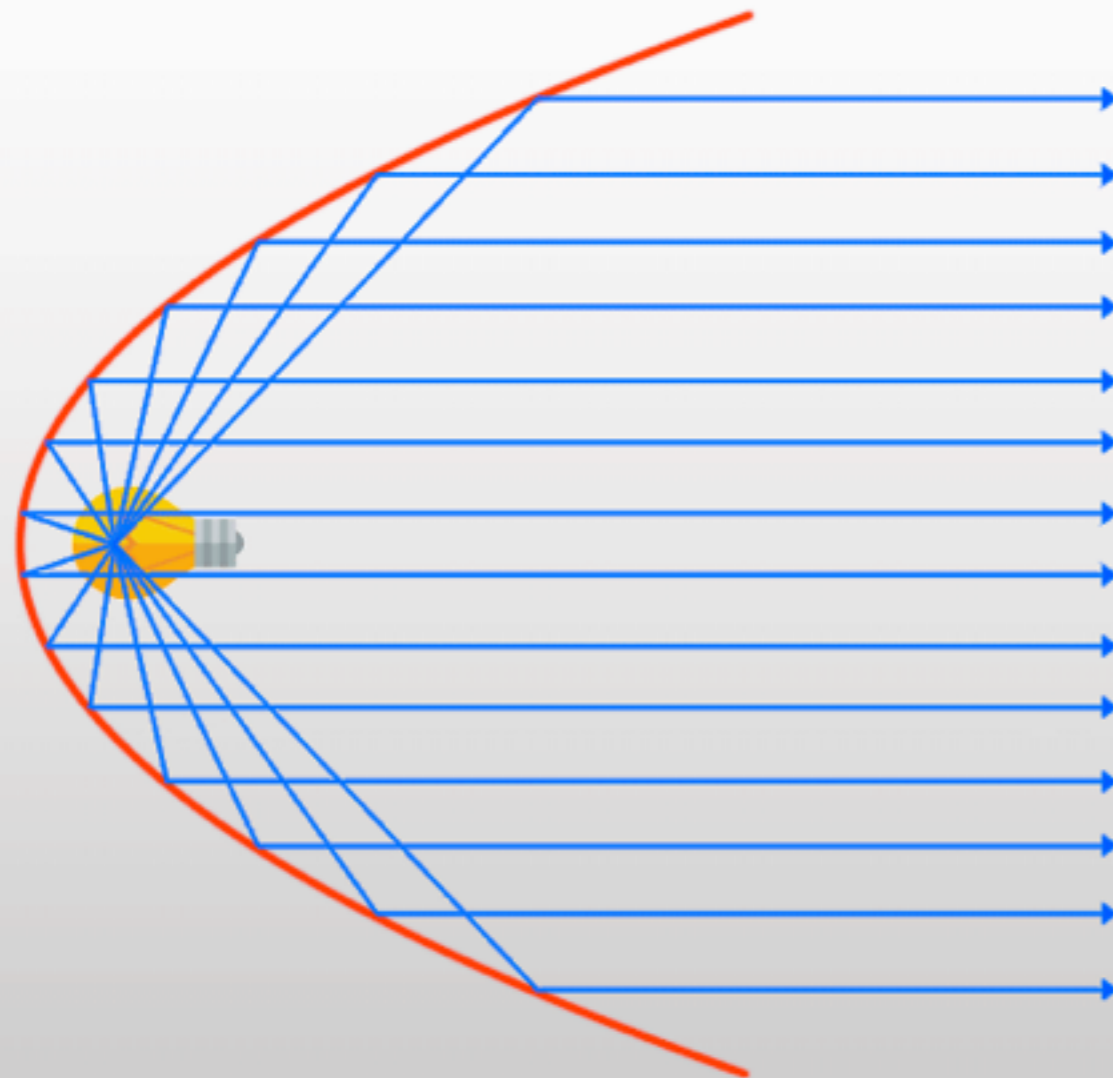


# Caustic Curve



Spherical aberration  
in a cup of tea

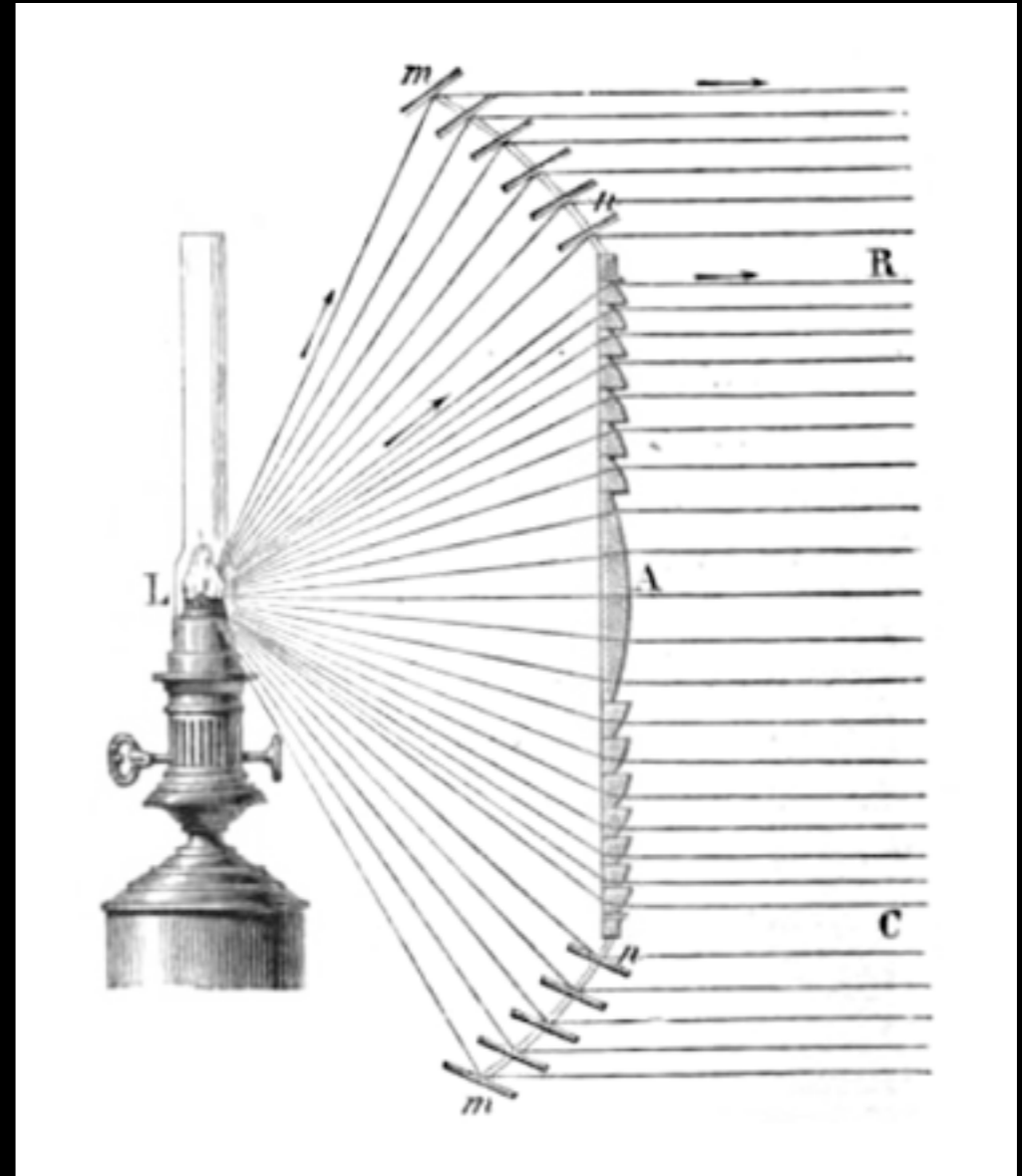
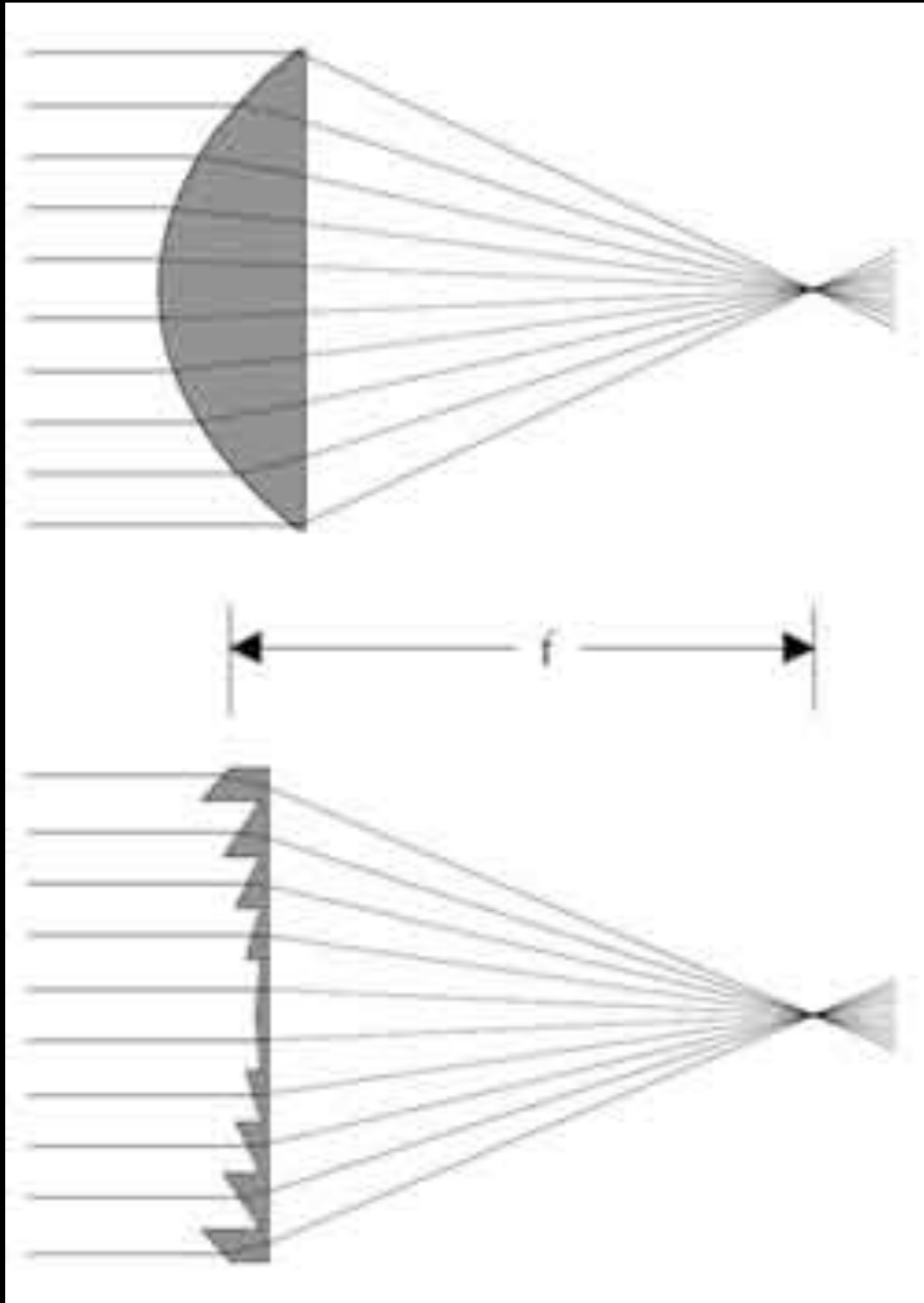
# Parabolic Reflector



Parabolic Reflector



# The Fresnel Lens





# Fresnel Lenses



John Ford using a 24" Fresnel lens shooting John Wayne

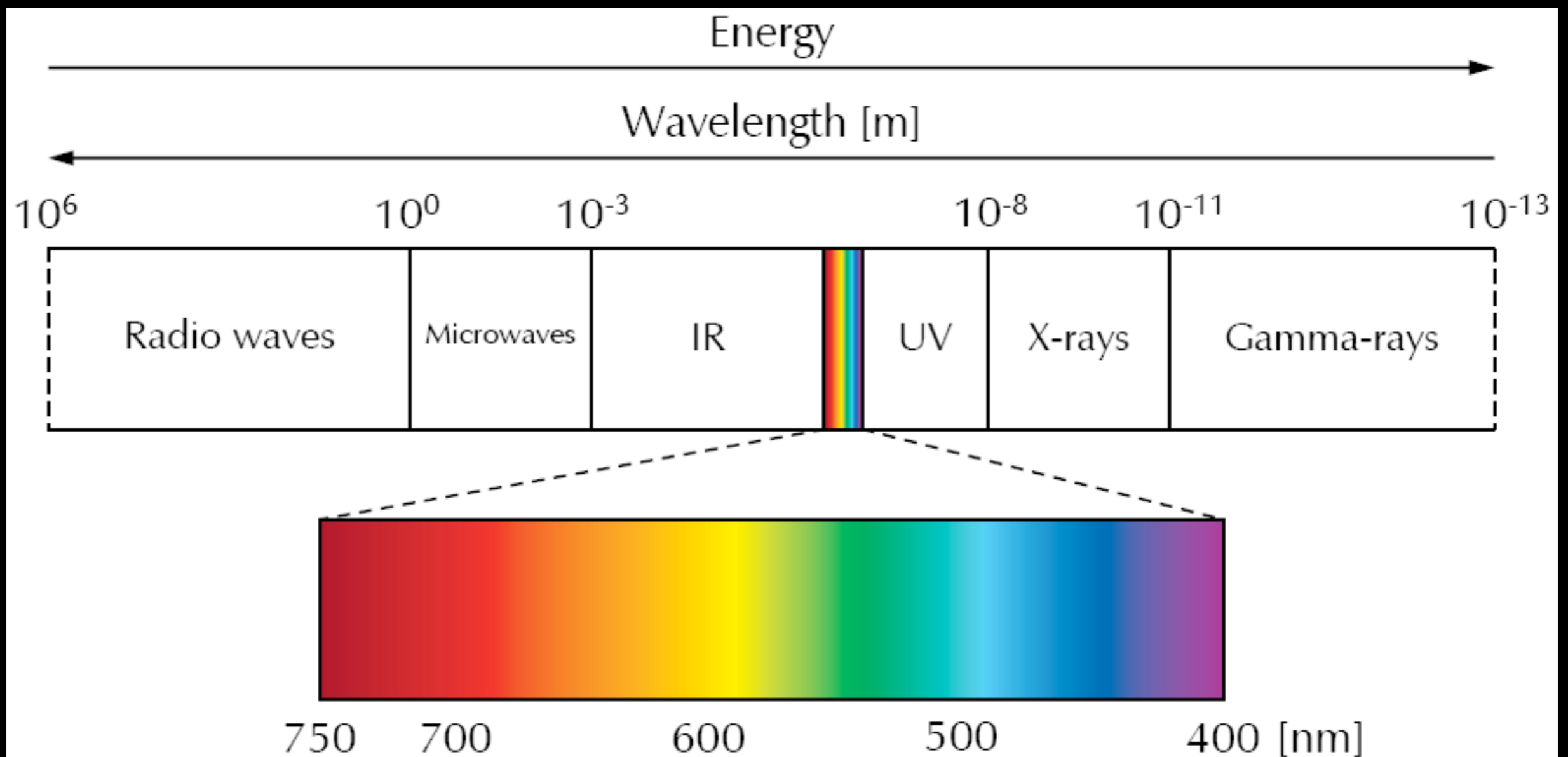


Fresnel lens in lighthouse

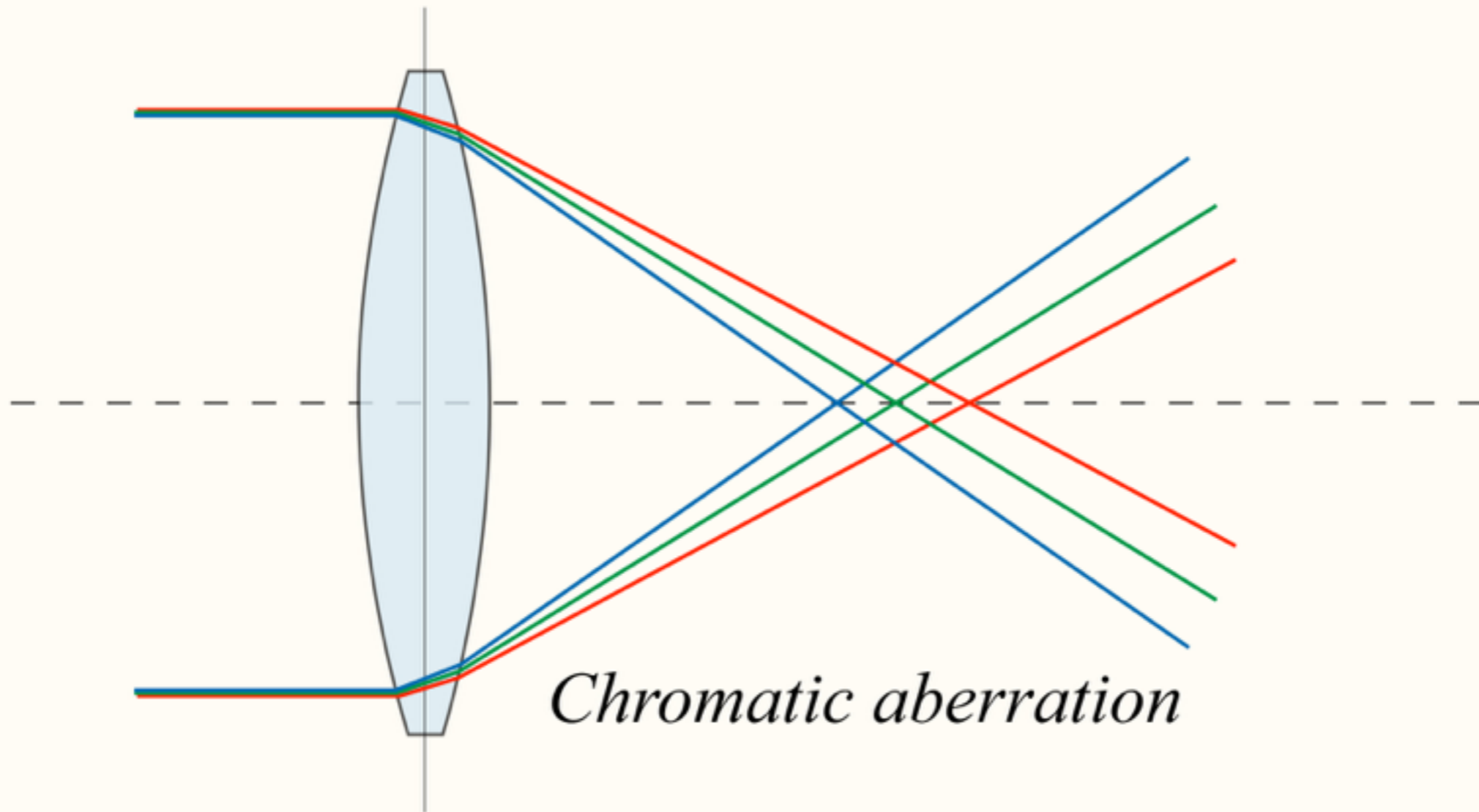
# Refraction in a Prism



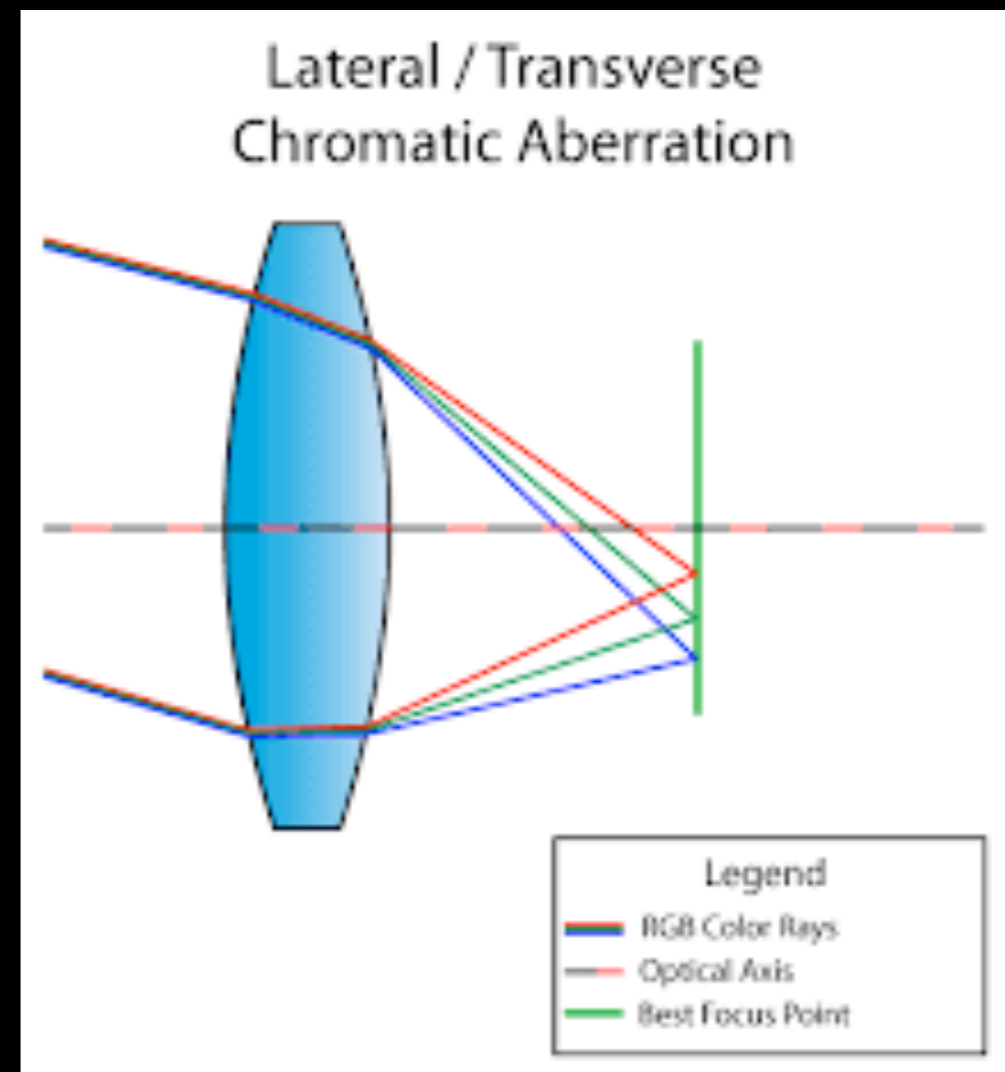
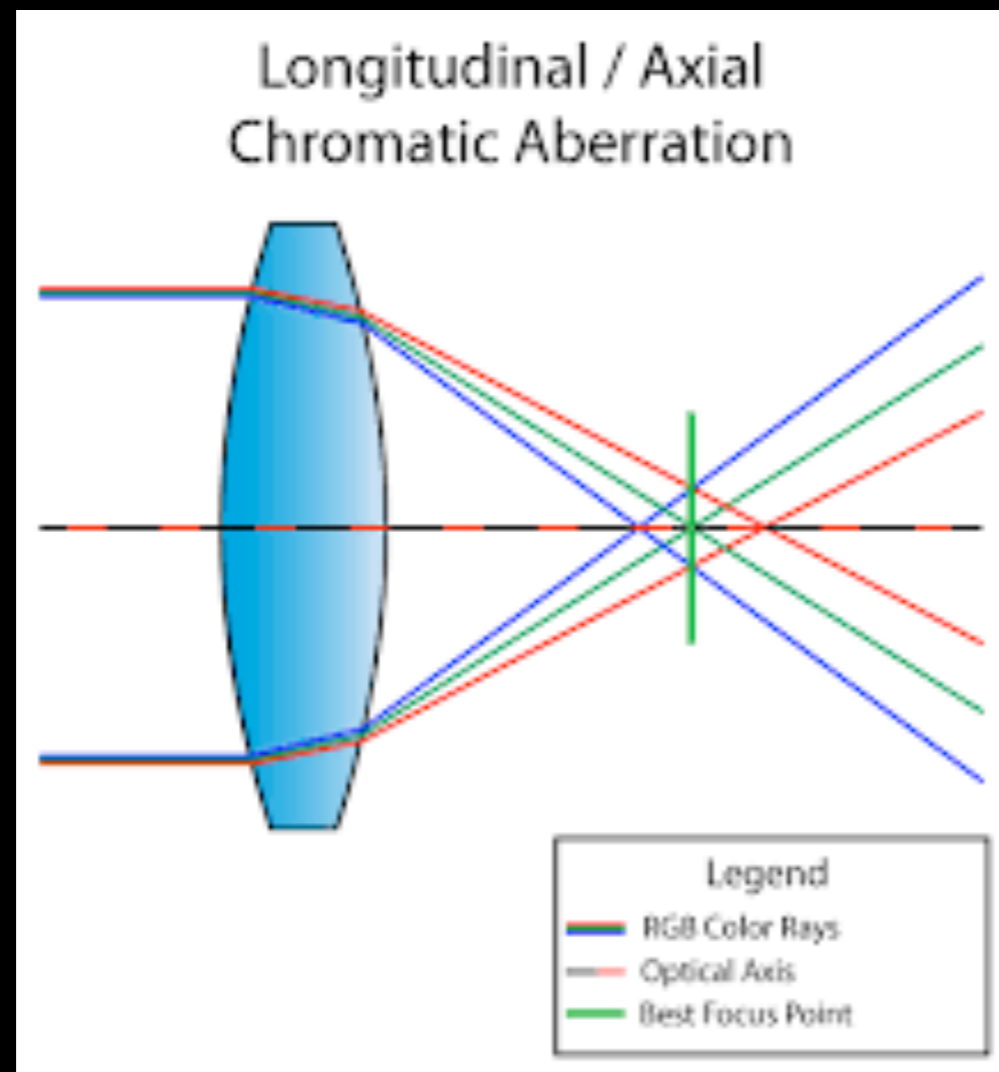
# Visible Light Wavelength Spectrum



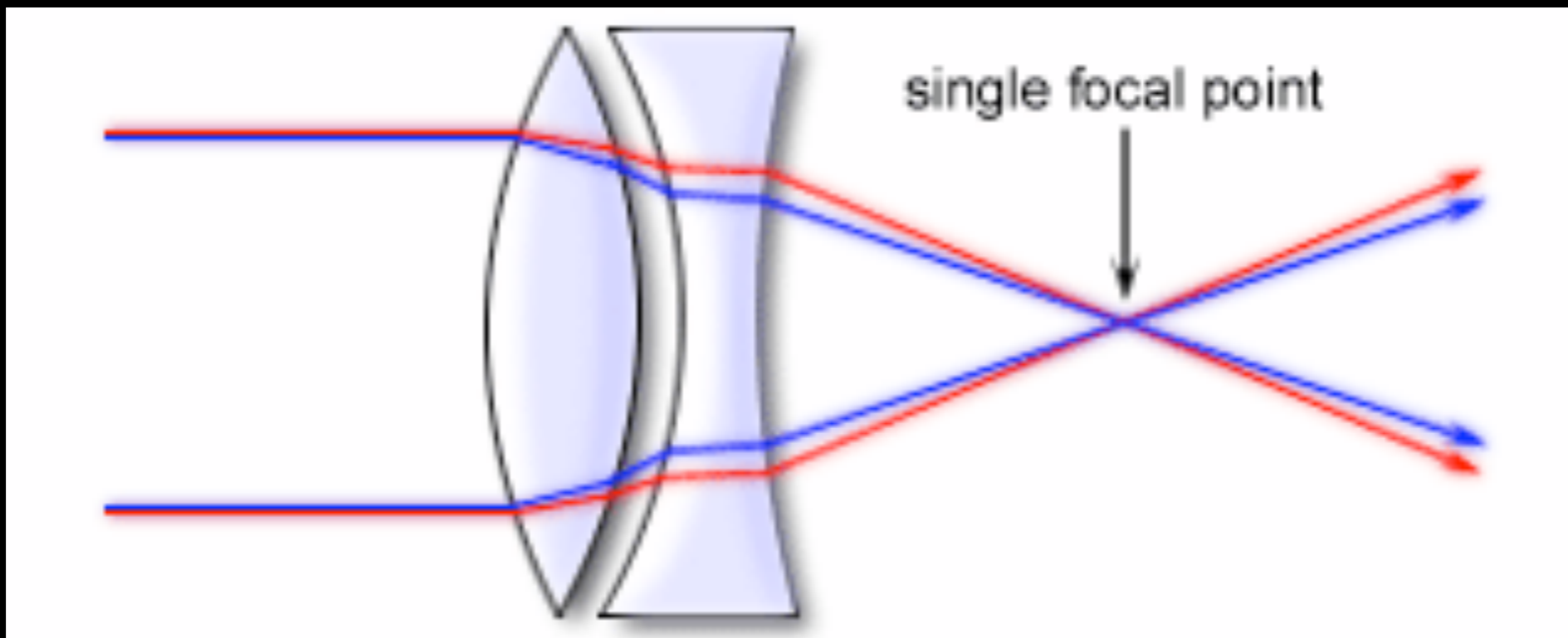
Refractive index  $\sim$  wavelength



# Chromatic Aberration

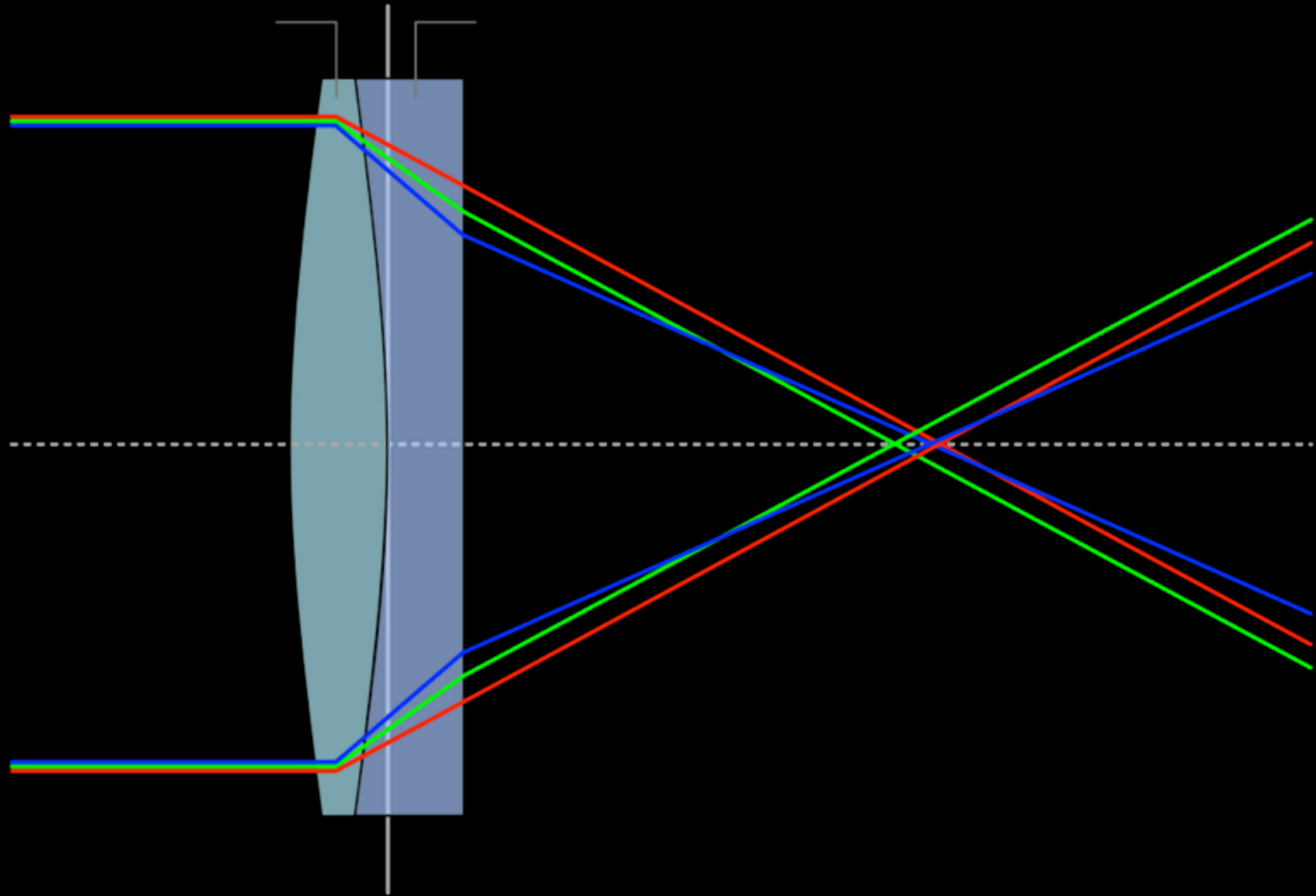


# Achromatic Doublet



First lens: Crown glass      Second lens: Flint glass

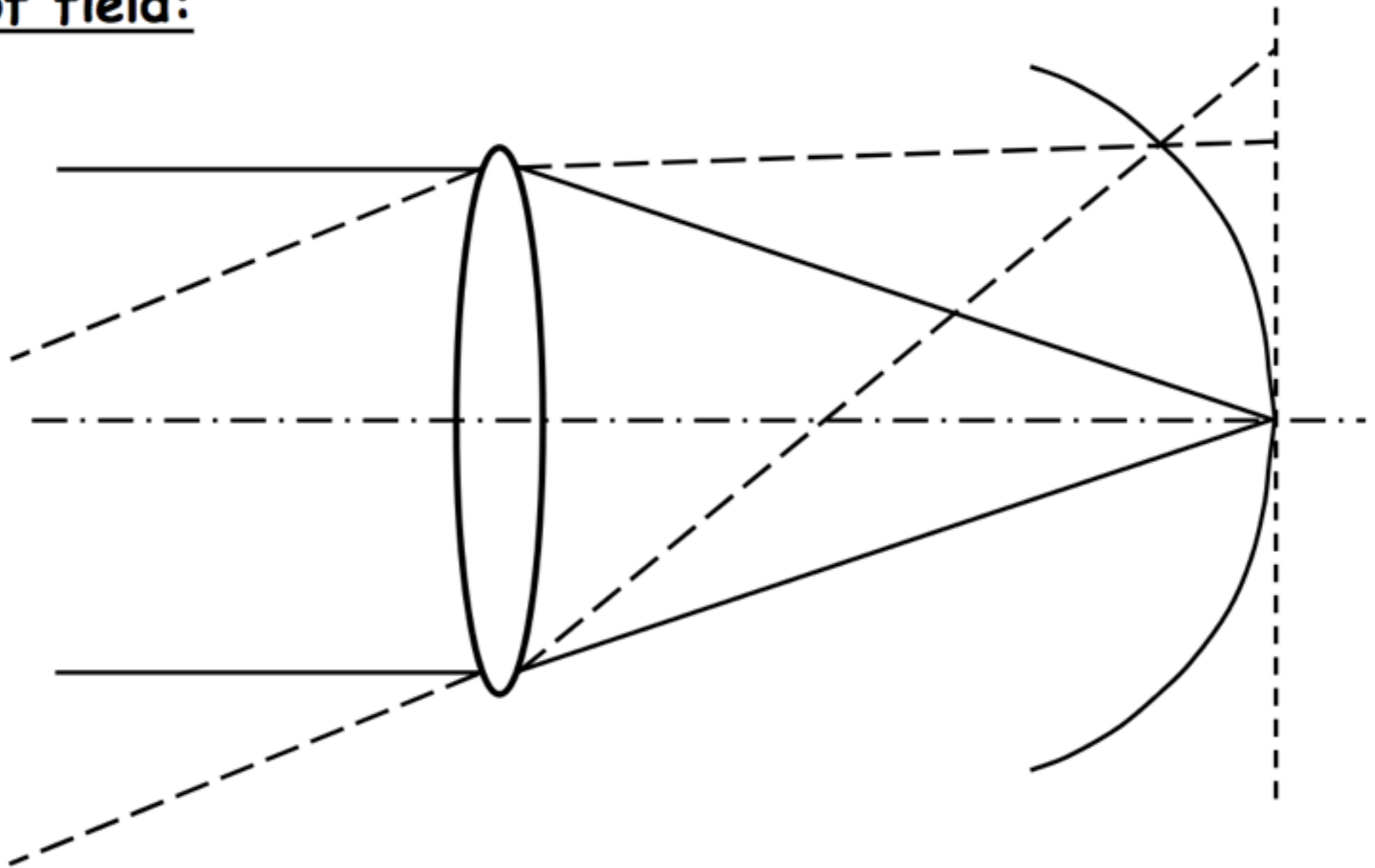
# Not perfect



(Mirrors don't have chromatic dispersion)

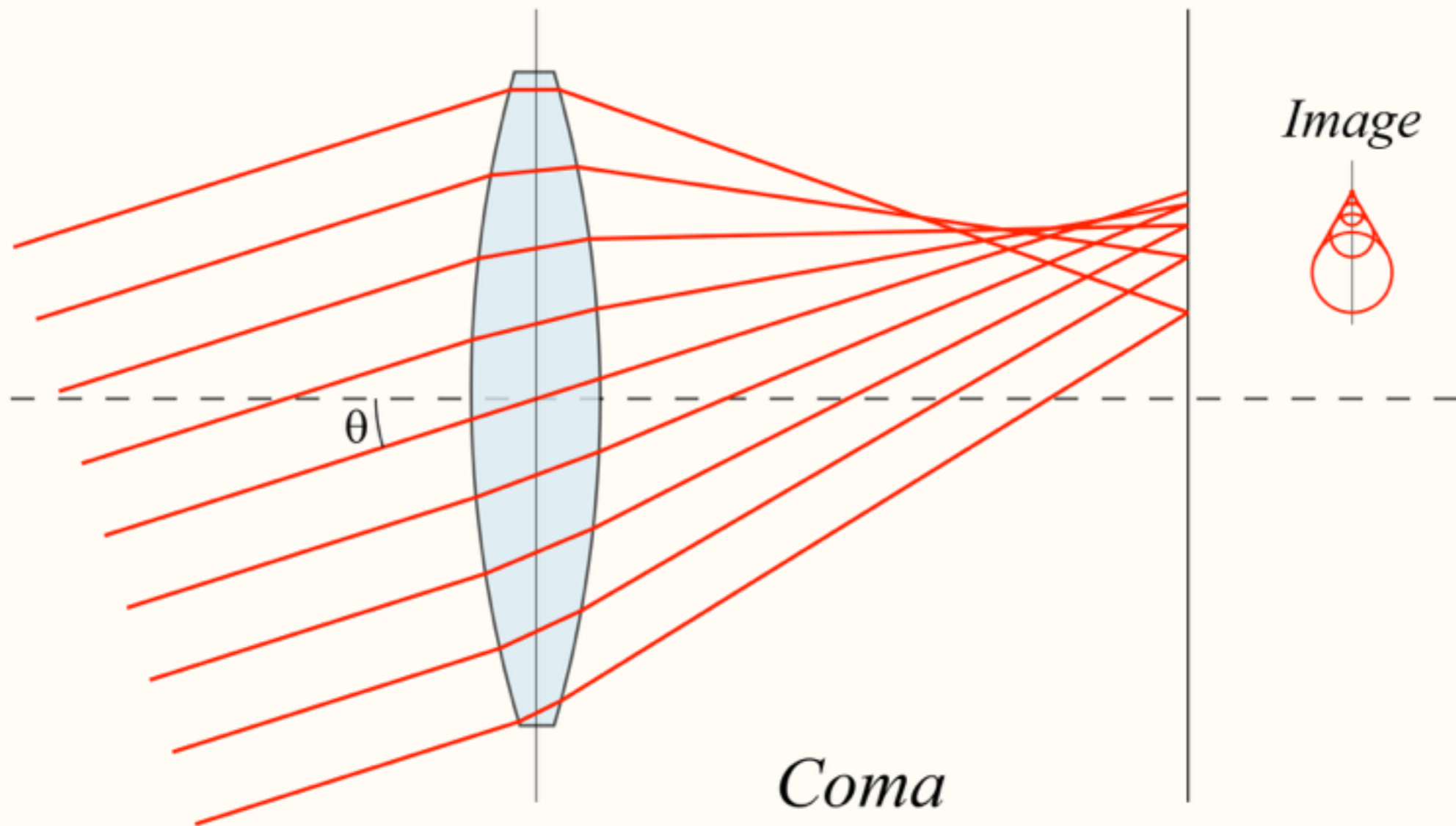
# Field Curvature

Curvature of field:

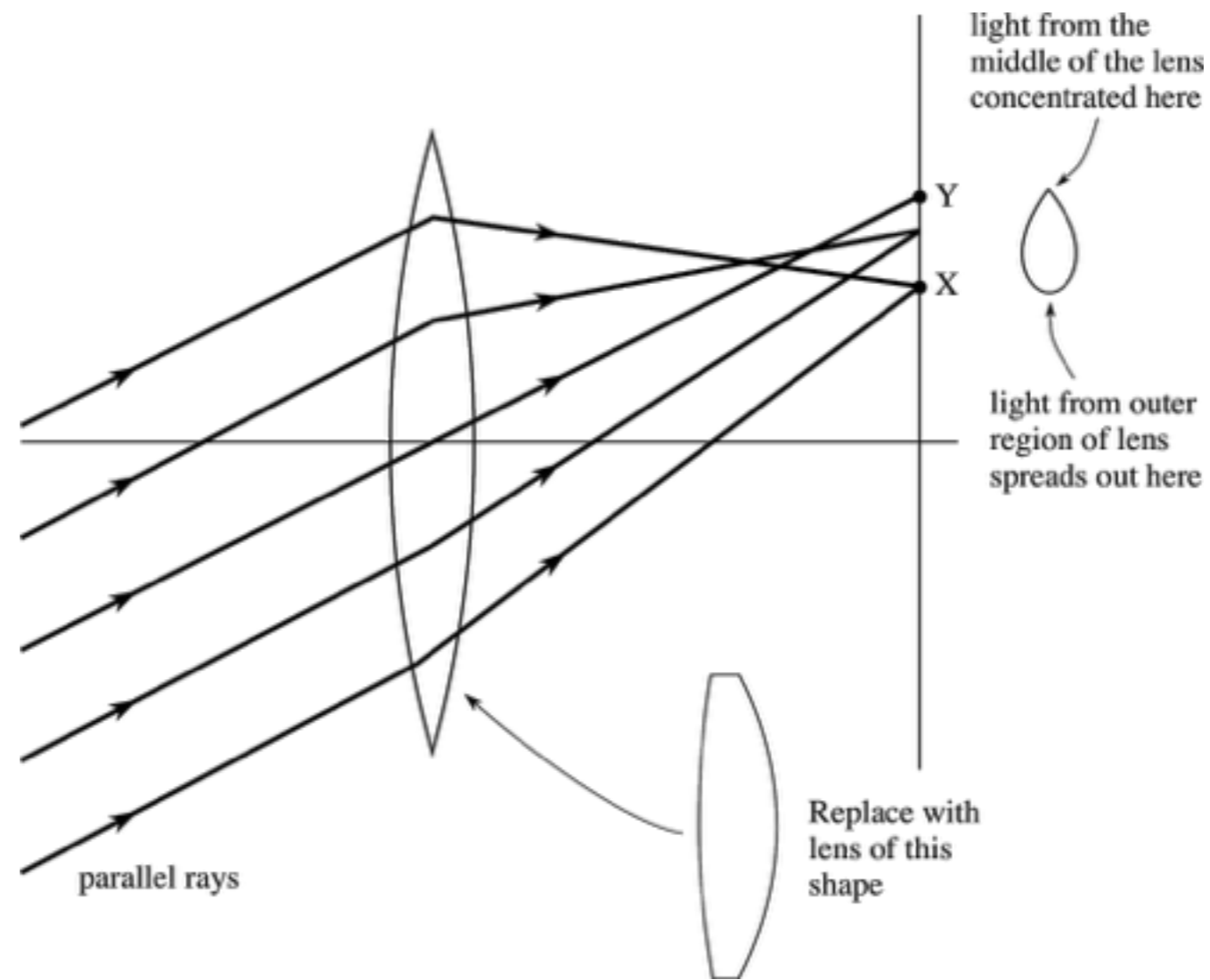




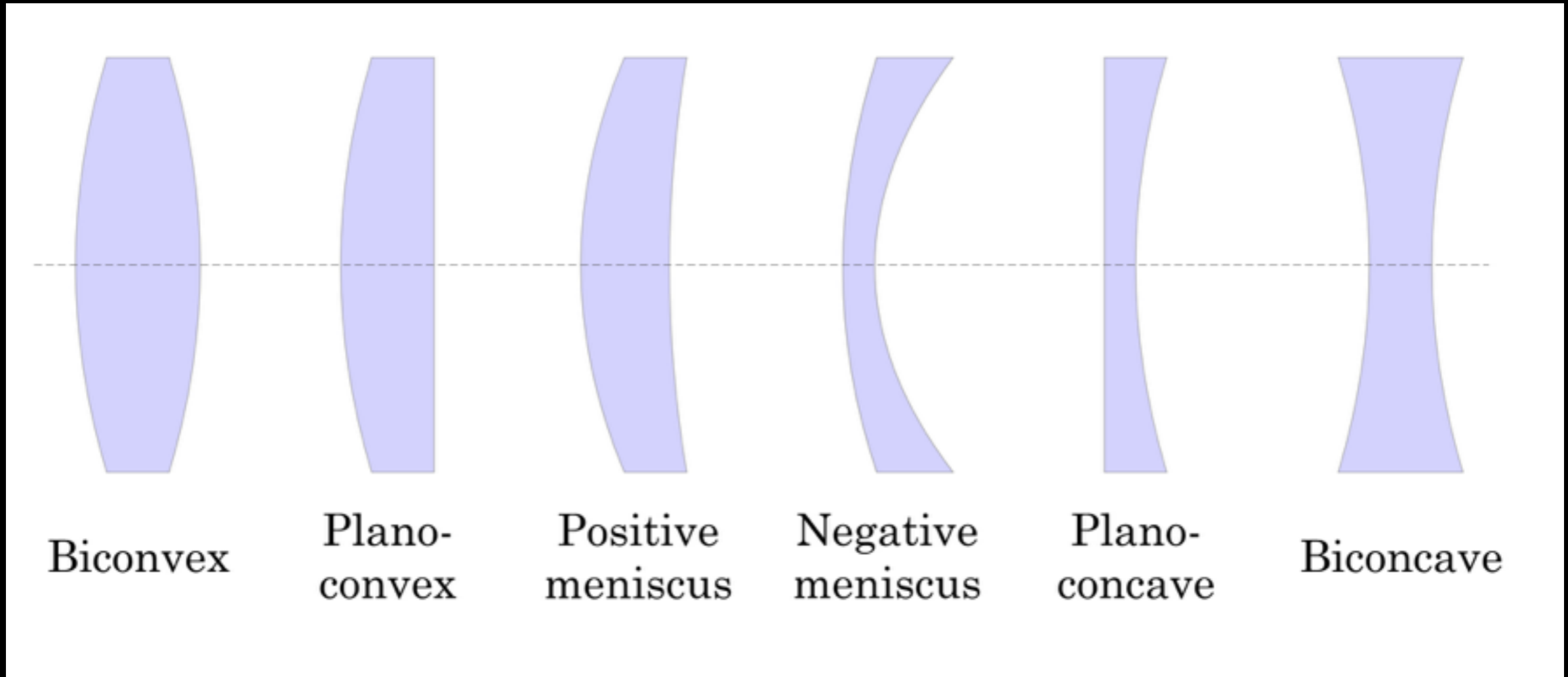
# Coma



# Correcting Coma



# Simple Lenses



Single Element Spherical Lenses

# Depth of Field/Focus

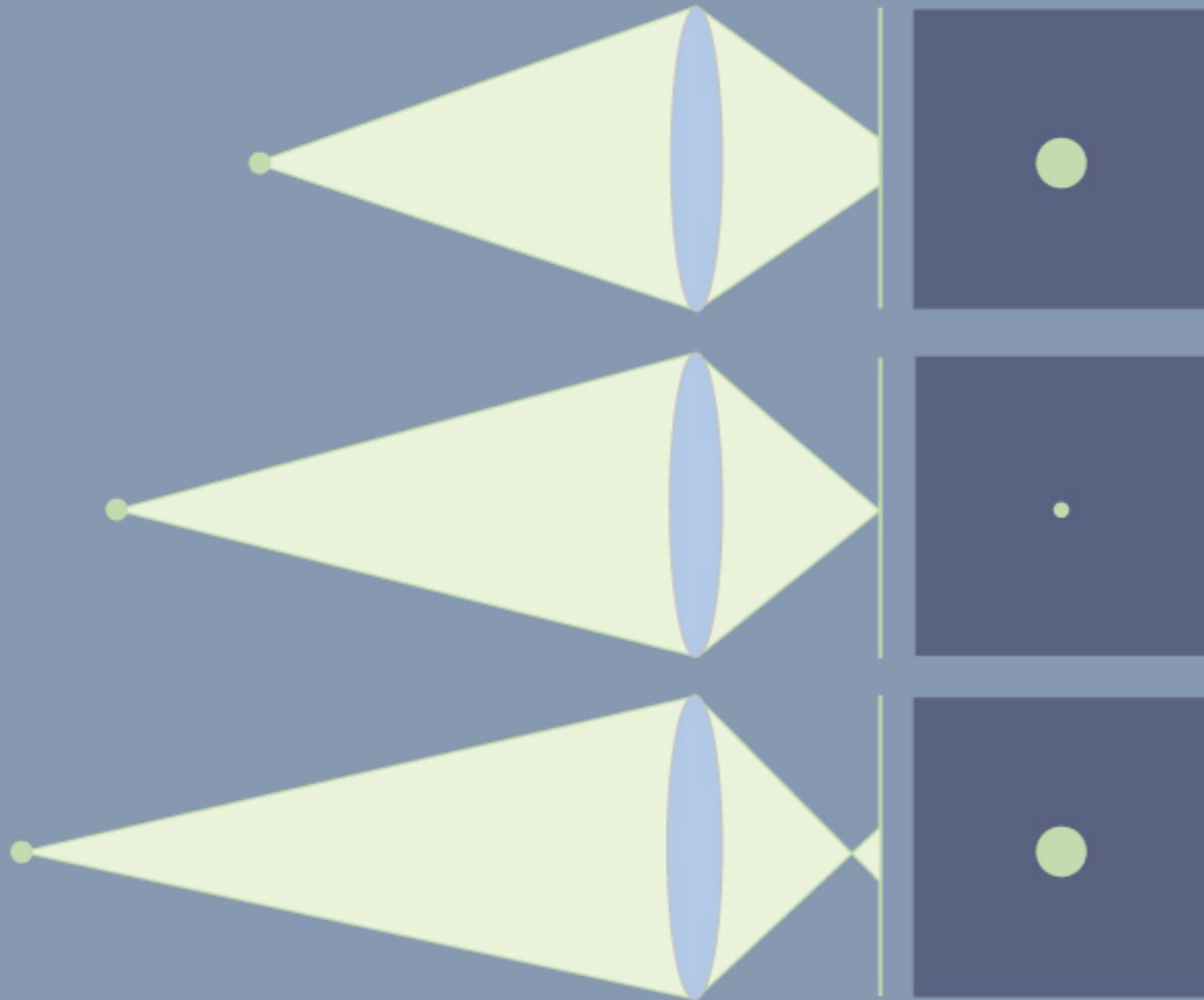


Large depth of field

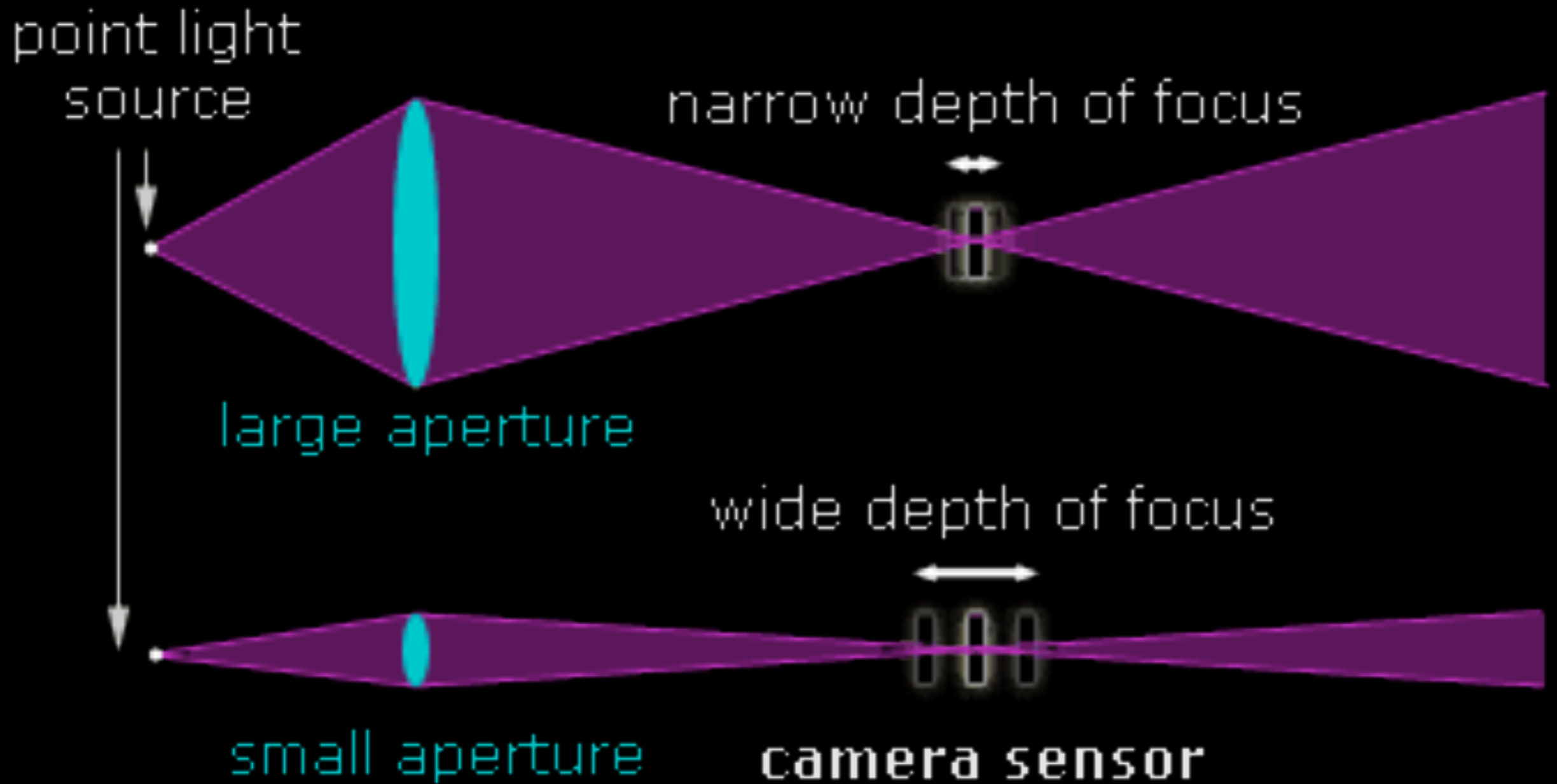


Small depth of field

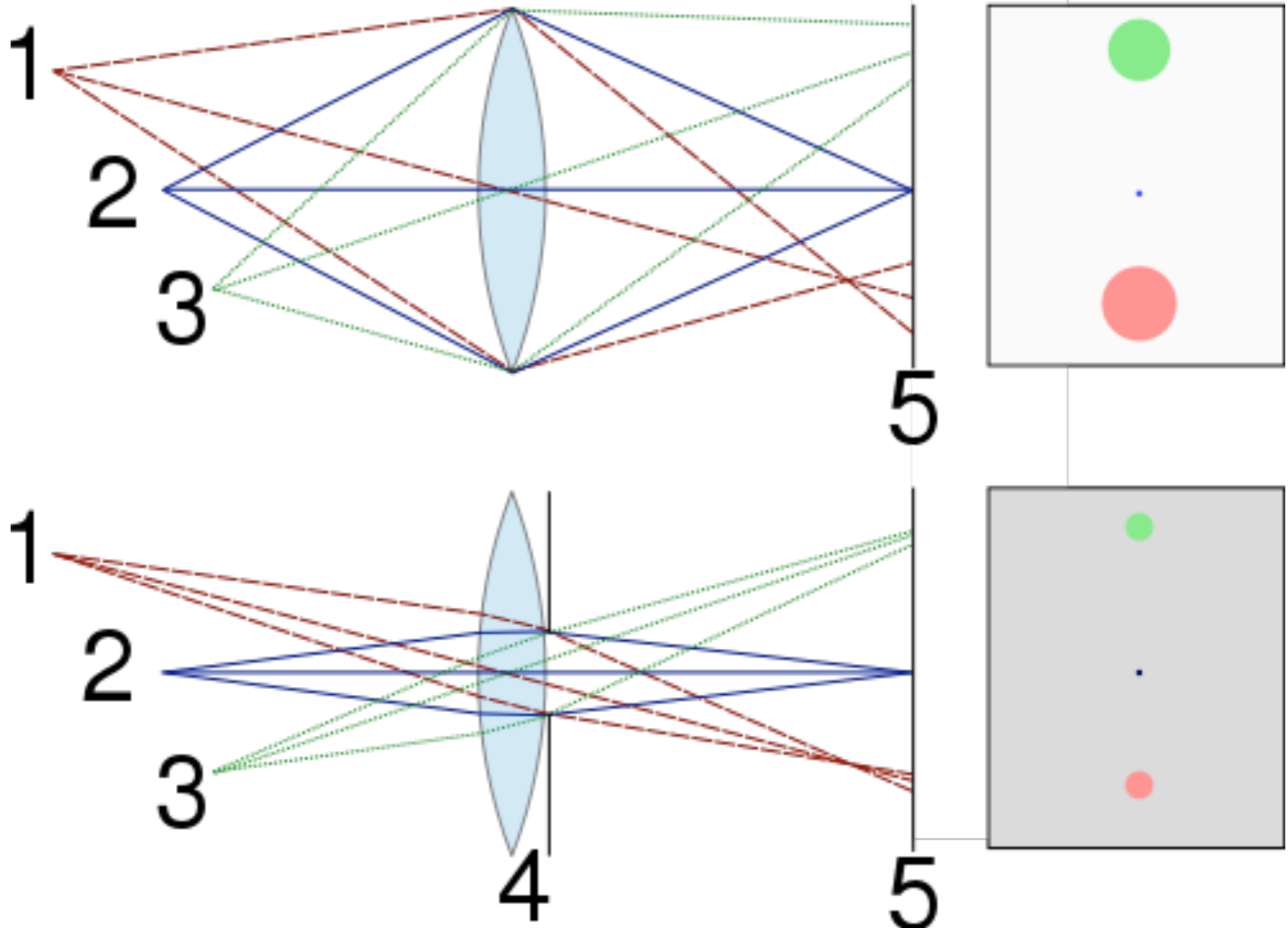
# Circle of Confusion



# Small aperture = more DOF



# Large aperture = less DOF



Did I use a small or large aperture here?



Monarch butterfly (*Danaus plexippus*) on its favorite food, the milkweed plant



# “Bokeh” 暈け



Say's Phoebe (*Sayornis saya* named after the American naturalist Thomas Say)  
in Moore Creek Preserve shot at F# 2.8

# Extremely small aperture



GROUP  
*f*. 64

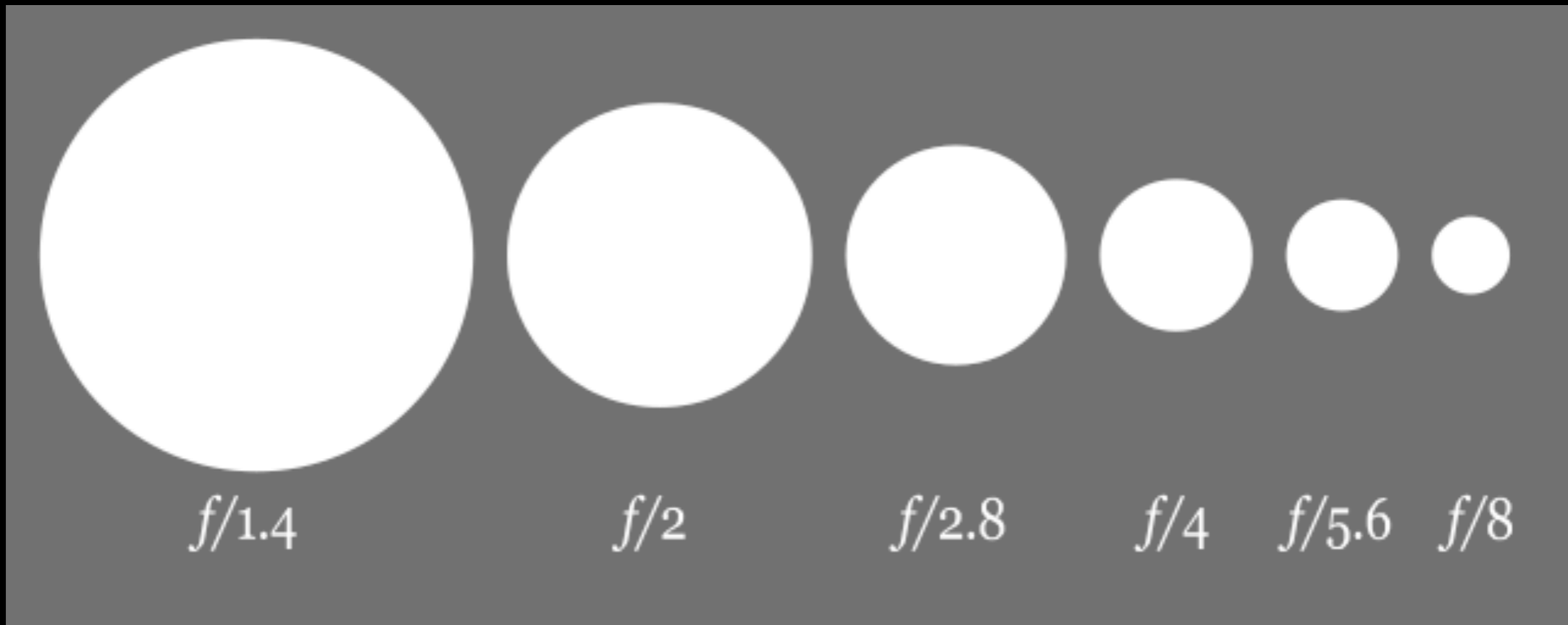
( ANSEL EASTON ADAMS  
IMOGEN CUNNINGHAM  
JOHN PAUL EDWARDS  
SONYA NOSKOWIAK  
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FIRST, NINETEEN THIRTY-TWO

Ansel Adams shooting in the High Sierra

# F# (“F-number”) = $f/D$

Determined by ratio of lens focal length  $f$  and lens aperture Diameter  $D$



$$f/1 = f/(\sqrt{2})^0, f/1.4 = f/(\sqrt{2})^1, f/2 = f/(\sqrt{2})^2, f/2.8 = f/(\sqrt{2})^3 \dots$$

# Again...



Large depth of field



Small depth of field

# F# also affects resolution (we will talk about this next time)



High resolution



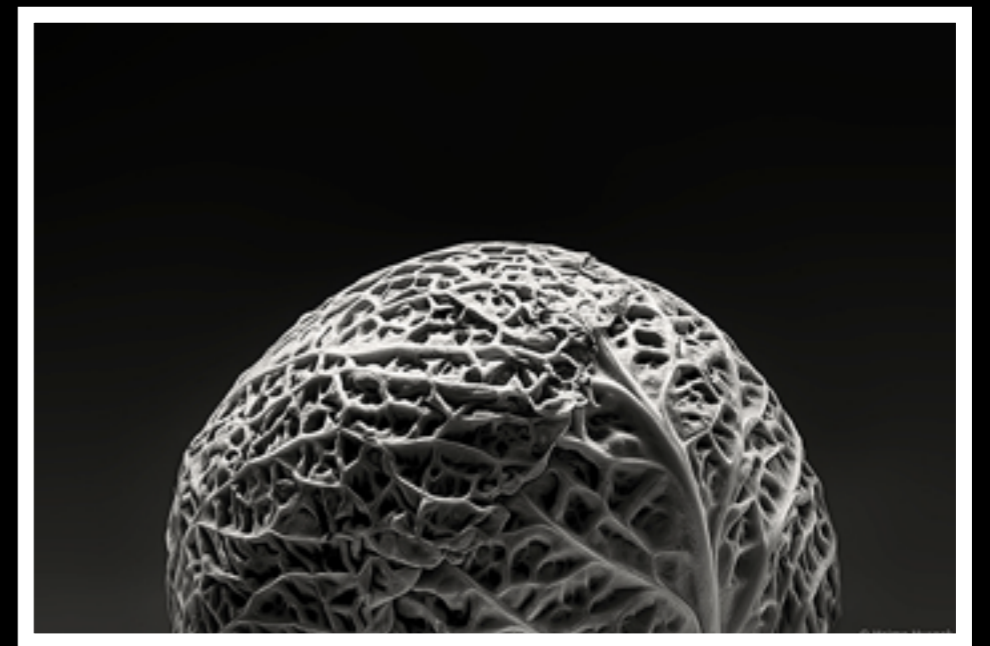
Low resolution

Next time, we will also talk about two-lens imaging systems

- Modern microscopes use this layout
- Possible to control both field and aperture stop

# First Homework is due Thursday!

- Homework is due at the beginning of class
- If you cannot attend class on Thursday, please email me the homework (same deadline)



(Straight photography vegetables, shot by Edward Weston, F64 group)